

Technical Information
Operating Instructions
LANTIME / RDT
ETX 1HE

Contact Information

Meinberg Funkuhren GmbH & Co. KG Auf der Landwehr 22 D-31812 Bad Pyrmont

Telephone: +49 (0) 52 81 / 9309-0 Telefax: +49 (0) 52 81 / 9309-30

Internet: http://www.meinberg.de
E-Mail: info@meinberg.de

Bad Pyrmont, 8. August 2006

Table of Contents

Quick Start	7
Network Timeserver with external synchronized time base	8
The Modular System LANTIME	9
Supported Network Services	
Additional Features and Options	11
User Interface.	11
Options	
Why to use a Network Timeserver	12
Network Time Protocol (NTP)	12
NTP Target.	13
NTP-Client Installation	13
Connecting the Reference Clock	15
Booting the Single Board Computer	16
Configuration User Interface	17
The Front Panel Layout	18
LC Display	
MENU Key	
CLR/ACK Key	
NEXT Key	
INC Key	18
Configuration via LC Display	19
The menus in Detail	
Root Menu	20
Menu Reference Clock State	20
Menu SETUP	
SETUP LAN PARAMETERS	21
The LANTIME configuration interfaces	22
The web interface	23
Configuration: Main Menu	24
Configuration: Ethernet	25
Network interface specific configuration.	27

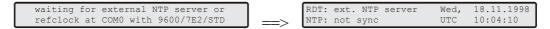
IPv4 addresses and DHCP	
IPv6 addresses and autoconf	27
High Availability Bonding	
Additional Network Configuration	
•	
Configuration: Notification	
Alarm events	
E-mail messages	31
Windows Popup Messages	32
SNMP-TRAP messages	32
VP100/NET wall mount display	
User defined Alarm scripts	
Alarm messages	
	2.4
Configuration: Security	
Password	
HTTP Access Control	
SSH Secure Shell Login	36
Generate SSL Certificate for HTTPS	
NTP keys and certificates	38
SNMP Parameter	38
Configuration: NTP	30
NTP Authentication.	
NTP AUTOKEY	
Configuration: Local	47
Administrative functions	
User Management	
Administrative Information	50
Software Update	
Automatic configuration check.	
Get Diagnostics Information.	
Web interface language	
web interface language	33
Configuration: Statistics	54
Statistical Information.	55
Configuration: Manual	56
Configuration. Manual	
The Command Line Interface.	58
CLI Ethernet	59
CI I Notification	(2)
CLI Notification.	
Alarm events	
E-mail messages	
Windows Popup Messages	
SNMP-TRAP messages	
VP100/NET wall mount display	64
CLI Security	65
Password	

SSH Secure Shell Login	65
Generate SSL Certificate for HTTPS	
NTP keys and certificates	66
CLI NTP Parameter	67
CLI NTP Authentication.	
CLI NTP Autokey	
CLIL	(0
CLI Local Administrative functions	
User Management	
Administrative information.	
Software Update	
SNMP Support	72
••	
Configuration over SNMP	
Examples for the usage of the SNMP configuration features	
Further configuration possibilities Send special timeserver commands with SNMP	/0
Configuration of the timeserver with SNMP: Reference	/0 70
Configuration of the timeserver with Sivivir. Reference	78
SNMP Traps	81
SNMP Trap Reference	82
Attachment: Technical Information.	83
Skilled/Service-Personnel only: Replacing the Lithium Battery	83
Technical Specifications LANTIME Multipac	83
Safety instructions for building-in equipment	84
CE-Label	84
Rear Panel Connectors	85
Rear View LANTIME	86
SUB-D Connector Assignments	87
Technical Specifications LAN CPU	88
Rear Connector Pin Assignments LAN CPU	89
VGA, Keyboard Connector Pin Assignments	89
Time Strings	
Format of the Meinberg Standard Time String	90
Format of the GPS167 Capture String	91
Format of the SAT-Time String.	92
Format of the Uni Erlangen String (NTP)	
Format of the NMEA 0183 String (RMC)	
Format of the ABB SPA Time String	96
Format of the COMPUTIME Time String	97

Menu Quick Reference.	98
Declaration of Conformity	99
Manual VP100/NET Display configuration	100
Global Configuration File	102
Global Option File	103
Third party software	104
Operating System GNU/Linux	
Samba	
Network Time Protocol Version 4 (NTP)	
mini_httpd(CPL)	
GNU General Public License (GPL)	106
Timecode (option)	110
Abstract	110
Principle of Operation	110
Block Diagram Timecode	
IRIG Standard Format	
AFNOR Standard Format	
Assignment of CF Segment in IEEE1344 Code	
Generated Time Codes.	
Selection of Generated Time Code	
Outputs	
AM - Sine Wave Output	
PWM DC Output	
Technical Data	115
USB Stick	116
Menu Structure.	
Menu Configuration Files	
Menu Script Files	
Keypad locking	
Doforonoo	110

Quick Start

- First you have to connect a reference clock via serial port COM0 with 9600Baud 7E2 sending every second the Meinberg Time String or configure an external NTP server via the SETUP menu.
- Approximately 1 min. after power up the display will show:



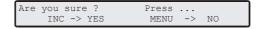
- If no reference clock has been found, you can choose with the INC button the type of serial time string or set up an external NTP server in the SETUP section.
- The serial reference clock or the external NTP server have to be synchronized. Then the internal NTP server will synchronize to one of the reference clocks.

```
RDT: ext. NTP server Wed, 18.11.1998
NTP: Offset EXT: -lms UTC 10:04:10
```

- Enter TCP/IP address, netmask and default gateway:
 - press Menu two times to enter the LAN PARAMETERS setup menu
 - press CLR/ACK to see the TCP/IP address first

```
RDT: ext. NTP server Wed, 18.11.1998
NTP: Offset EXT: -lms UTC 10:04:10
```

- press CLR/ACK once again to be able to enter the IPv4 TCP/IP address
- with NEXT the respective digit is to select while INC is used to set the value
- to take over the changes it is necessary to press CLR/ACK again
- a wildcard '*' is displayed to confirm the changes
- pressing NEXT, the netmask and the default gateway can be entered in the same way
- pressing MENU following by INC causes the changes to become active



NOTE: All settings are related to the first Ethernet connection (ETH0).

After this all further settings can be done via network interface, either by using a WEB browser or a Telnet Session.

Default user: root

Default password: timeserver

Network Timeserver with external synchronized time base

LANTIME (Local Area Network Timeserver) provides a high precision time base to a TCP/IP network (Stratum-1-Server). The NTP (Network Time Protocol) is used to synchronize all NTP clients with the reference. The several LANTIME variants differ from each other by the time reference. A GPS receiver, a DCF77 receiver or an IRIG time code receiver can be integrated as an internal reference as well as a combination of these references (hybrid system). LANTIME/RDT is a special variant running without internal reference clock as an external synchronized time server. LANTIME/RDT is a set of equipment composed of a single-board computer with integrated network board and a power supply, all installed in a metal 19" modular chassis and ready to operate. A simplified LINUX operating system is installed on the single-board computers flash disk. Four push buttons and a 2 x 40 character LC display can be used to configure and monitor the time server. After the network connection has been established the time server can also be configured and monitored remotely from a workstation via TELNET or FTP. An integrated HTTP server enables access to the LANTIME by using an ordinary WEB browser.

The Modular System LANTIME

LANTIME is a set of equipment composed of a single-board computer SBC GEODE 266 MHz with integrated network card, and a power supply unit T60B, all installed in a metal desktop case and ready to operate. The interfaces provided by LANTIME are accessible via connectors in the rear panel of the case. Details of the components are described below.



Front View LANTIME/RDT

The implemented NTPD distributes the reference time from the external reference clock cyclic in the network. Information on the NTPD is monitored on the LC display or can be inquired via the network.

The installation of LANTIME is very easy for the system/network administrator. The network address, the net mask and the default gateway have to be configured from the front panel of LANTIME. The network address or the equivalent name of LANTIME has to be shown to all NTP clients in the TCP/IP network.

As well as NTP the Linux system also supports a number of further network protocols: HTTP(S), FTP, SSH and Telnet. Because of this remote configuration or status requests can come from any WEB browser. This access via the network can be deactivated. Changes in the receiver status, errors or other important events are logged either on the local Linux system or on an external SYSLOG-Server. In addition messages can be sent to a data center via SNMP traps or automatically generated e-mails where they can be recorded. Furthermore all alarm messages can be displayed by the large display VP100/20/NET that is accessed via network connection. In order to avoid a service interruption several LANTIME NTP servers can be installed in the same network to obtain redundancy.

Supported Network Services

The following network services are provided via RJ45 10/100Base-T Ethernet (Auto sensing):

- NTP v2, v3, v4
 - NTP broadcast mode
 - NTP multicast
 - NTP symmetric keys
 - NTP Autokey
- Simple Network Time Protocol (SNTP)
- TIME
- SNMP v1,2,3 with extended SNMP-Agent and SNMP-Traps for NTP and reference clock status
- DHCP Client
- NFS
- TELNET
- FTP
- HTTP
- HTTPS with Openssl2
- SSH2 Secure Shell Login
- Alarm messages via e-mail
- IPv6
 - 3 global IPv6 addresses configurable
 - Autoconf Feature to be disabled
 - supported network services: NTP, HTTP, HTTPS, SNMP, SSH
- Windows "net time" via NETBIOS
- Winpopup (Window Mail)

Additional Features and Options

- external NTP timeserver
- free configuration of NTP: thereby MD5 authentication and access control via address & mask restriction
- extended menu guidance for configuration and monitoring via Telnet, SSH or serial terminal interface
- optional up to 3 RJ45/10/100 Mbit Ethernet interfaces
- extended HTTP statistic support with long-term graphic and access statistic to NTP
- alarm messages can be displayed on external large display VP100/20/NET
- USB memory stick slot for extended functionality: software update, transfer of secure certificates, log files and configurations, keypad locking

User Interface

- terminal connection via serial interface, status LED
- Web browser interface with graphical statistic of the one-day cycle offsets
- Telnet or Secure Shell Login for password protected operation of the Linux operating system
- FTP access for updating the operating system and downloading log files
- Simple Network Management Protocol for automatically SNMP-Traps in case of alarm
- SYSLOG messages can be passed to different computers
- configurable e-mail notification
- Simulation of a synchronous radio clock in order to operate without antenna

Options

- up to two further Ethernet RJ45 connectors
- Frequency and pulse outputs via BNC connectors (e.g. 10 MHz, 2.048 MHz, PPS)
- higher free running accuracy with optional oscillators (OCXO)
- IRIG-B outputs
- ANZ14/NET or VP100/20/NET as display connected via network

Why to use a Network Timeserver

A network timeserver should be used if accurate time is essential for undisturbed operation. It is possible to synchronize computers in a network using Public Domain Time servers over the Internet, but there are good reasons not to use them:

- The possibility to send notification via e-mail or SNMP-Trap to an administrator in the event of any synchronisation failure.
- The computers in the network do not have a reliable internet connection.
- The computers in the network cannot rely on the availability of external timeservers. Most operators of these timeservers do not guarantee continuous availability nor the accuracy of their service.
- NTP is able to compensate for the propagation delay of the network packets only in case of "usual" internet traffic. However, if unforeseen occurrences cause badly fluctuating propagation times, it is possible that the time synchronisation is disturbed. Reasons for this may be: hacker attacks, numerous upcoming new viruses etc.
- An own timeserver cannot be easily compromised by external sources.

Network Time Protocol (NTP)

NTP is a common method for synchronization of hardware clocks in local und global networks. The basic concept, version 1 [Mills88], was published in 1988 as RFC (Request For Comments). Experiences made from the practical use in Internet was followed by version 2 [Mills89]. The software package NTP is an implementation of the actual version 3 [Mills90], based on the specification RFC-1305 from1990 (directory doc/NOTES). Permission to use, copy, modify and distribute this software for any purpose and without fee is hereby granted (read File COPYRIGHT).

NTP's way of operation is basically different from that of most other protocols. NTP does not synchronize all connected clocks, it forms a hierarchy of timeservers and clients. A level in this hierarchy is called a *stratum*, and Stratum-1 is the highest level. Timeservers of this level synchronize themselves by a reference time source, such as a radio controlled clock, GPS-receiver or modem time distribution. Stratum-1-Servers distribute their time to several clients in the network which are called Stratum-2.

A high precision synchronization is feasible because of the several time references. Every computer synchronizes itself by up to three valued time sources. NTP enables the comparison of the hardware times and the adjustment of the own clock. A time precision of 128 ms, often better than 50 ms, is possible.

NTP Target

The software package NTP was tested on different UNIX systems. Many UNIX systems have pre-installed a NTP client. Only some configurations have to be made (/etc/ntp.conf - see NTP Client Installation). NTP clients as freeware or shareware are also available for the most other operating systems like Windows XP/2000/NT/95/98/3x, OS2 or MAC. The following WEB site is recommended to get the latest version of NTP: "http://www.eecis.udel.edu/~ntp/". More information you can find on our web page at "http://www.meinberg.de/english/sw/ntp.htm".

NTP-Client Installation

The following example shows the installation of a NTP client under UNIX. First make sure that there is no NTP installed on your computer because many UNIX operating systems include NTP already.

The shipped source code of the NTP daemon has to be compiled on the target system. Using the enclosed script file configures the compilation of the NTP daemon and all tools.

configure

All necessary information from the system will be collected and the corresponding make files will be generated in the subdirectories.

After that the NTP daemon and all needed utilities will be generated. Therefore type:

make

While compiling the NTP daemon several warnings may appear. These warnings are mostly unimportant. In case of problems during the compilation read the system dependent notes in the subdirectory 'html'.

Afterwards the generated programs and tools have to be moved in the corresponding directories. Therefore type:

make install

The time adjustment can occur in different ways. Either the system time can be set once by using the tool "ntpdate lantime" or the NTPD daemon is started. In the first case it is recommended to set the time automatically with "cron" or once when booting the system. The second case is described below.

First a file named /etc/ntp.conf has to be generated with an editor. Adapting the file to Meinberg LANTIME it should contain the following:

```
# Example for /etc/ntp.conf for Meinberg LANTIME
server 127.127.1.0 # local clock
server 172.16.3.35 # TCPIP address of LANTIME
# optional: Driftfile
# driftfile /etc/ntp.drift
# optional: activate all messages in syslogfile
# logconfig = all
```

The NTP daemon is started with "ntpd" or, using "rc.local", while booting the system. Status messages during operation are saved in /var/adm/messages and /var/adm/syslog (corresponding to the syslog configuration).

e.g.: tail /var/log/messages

shows the last lines from the file "messages"

The status messages can also be redirected in a log file by using the following option:

ntpd -llogfile

The command "ntpq" in the directory "ntpq" requests the actual status of the NTP daemon (see also doc/ntpq.8).

e.g.: ntpq/ntpq

An interpreter appears; Type "?" for a list of all available commands. The command "peer" is used to list all active reference clocks:

remote	refid	st	t	when	poll	reach	delay	offset	jitter
LOCAL(0)	LOCAL(0)	3	1	36	64	3	0.00	0.000	7885
lantime	.GPS.	0	1	36	64	1	0.00	60.1	15875
	with the following me - remote: - refid: - st: - when: - poll: - reach: - delay: - offset:	eaning	list of a reference actual s last requestion octal no delay of difference (millise	f the nety ice betwe conds)	er alue (h onds) ting th the su work tr een sys	te time successfuransmiss	erver (solution) le and r		ls)
	- jitter: variance of the offsets (milliseconds)								

Repeatedly "peer" commands lets the user observe the accuracy of the NTP daemon. Every 64 seconds (value of -poll) a new time string is red in from the radio clock. The NTP daemon needs approx. 3...5 minutes for initialisation. This is indicated by a wildcard (*) on the left side of the remote name.

The NTP daemon terminates itself if the system time differs from the UTC time by more than 1024 seconds. This often happens when the time zone is not correctly set (see also system manual "zic" or "man zic").

Connecting the Reference Clock

There are two SUBD plugs at the backside of the LANTIME to connect the serial reference clocks and one the PPS (Pulse Per Second) impulse to the LANTIME. The serial lines has to connect via the RxD Pin 2 and the ground Pin 5. The PPS input have to be a RS232 level. At least one reference clock has to be connected to the first serial line (REFCLOCK-0). The parameter for the serial clock can be selected by one of the following time strings:

Meinberg Standard 9600Baud 7E2 per second
Meinberg Standard 9600Baud 8N1 per second
Uni Erlangen 19200Baud 8N1 per second

Only the standard Meinberg serial time telegram could be used with MEZ/MESZ or UTC time zone configured. The UNI ERLANGEN telegram include the offset to UTC. To set up the telegram type after the first boot you should disconnect the serial cable of the external reference clock. After 1 minute boot time the following message will be displayed and the server will wait for a valid time string:

waiting for external NTP server or refclock at COMO with 9600/7E2/STD

With the INC button you can choose the string type. Now connect the serial cable and reboot the Lantime once more. The second serial connector can be used for an additional serial time source. To activate and configure the second serial time source you have to configure file /mnt/flash/ntpconf.add manually. Open the HTTP Interface and activate the "NTP" button. Press the button "Edit additional NTP parameter" and add the following line:

server 127.127.8.1 mode 2 # Meinberg Standard Format 9600Baud 7E2

The "mode" parameter will configure the serial parameter:

mode 2: 9600Baud 7E2 Meinberg Standard

mode 19: 9600Baud 8N1 Meinberg Standard

mode 7: 19200Baud 8N1 Uni Erlangen

Also it is possible to configure an external NTP server via the ethernet line (refer to "ext. NTP server" in the SETUP menu "ETHERNET LAN PARAMETERS").

Booting the Single Board Computer

The LINUX operating system is loaded from a packed file on the flash disk of the single board computer to a RAM disk. All files of the flash disk are stored in the RAM disk after booting. Because of that it is guaranted that the file system is in a defined condition after restart. This boot process takes approx. one minute. After the LINUX system has started up already the network function is initiated and the driver software LANTIME is started. This driver tries to get a valid time from the first reference clock (refclock 0) or from an external NTP server (refer to "ext. NTP server" in the SETUP menu "ETHERNET LAN PARAMETERS") in order to set the LANTIMEs clock. If no reference clock is connected or if the connected clock is not valid the LANTIME is waiting for a valid time.

```
waiting for Refclock-0 with 9600/7E2
or external NTP time server
```

After that NTPD starts synchronisation with a reference clock (usual the hardware clock of the single board computer, the two external reference clocks and the ATOM driver for the PPS puls or an external NTP server).

Until synchronisation is finished one of the following messages are displayed:

ext. NTP Not Sync	server	•	18.11.2002 10:04:10
ext. NTP Offset:		•	18.11.2002 10:04:10

The first line gives information on which clock the NTPD is synchronized. The second line shows the user the offset of this reference clock to the local time or the stratum value of the local clock. If synchronized to a refclock Ref0, Ref1or PPS the stratum value is always 0 (this will be seen as Stratum-1 from other clients). The stratum value of the local clock can be predefined in the NTP setup menu. Because of the internal time of the NTP which is adjusted by a software PLL (phase locked loop) it takes a certain time to optimize this offset. The NTPD tries to keep the offset below ± 128 ms, otherwise the system time is set. Typically values for this offset are <<1 ms depending on the accuracy of the refclock.

Configuration User Interface

There are several ways to configure the LANTIME parameters:

Command Line Interface (CLI) via TELNET

Command Line Interface via SSH

Command Line Interface via serial interface terminal (BGT versions only)

HTTP Interface

Secure HTTP Interface (HTTPS)

Front panel LCD Interface

SNMP Management

To put LANTIME into operation for the first time an IP address is entered via the front panel keys and LC display (refer to: DHCP IPv4 or AUTOCONF IPv6). LANTIME variants without LC display have to be given the IP address via the serial interface in the front panel, running a terminal software e.g. on a laptop. If once the IPv4 address, netmask and IPv4 GATEWAY are configured, or the network interface is initialised by IPv6 SCOPE-LINK, the LANTIME is accessible from any computer in the network (remote).

To set up a TELNET connection the following commands are entered:

telnet 198.168.10.10

// LANTIME IP address

user: root

password: timeserver

With "setup" the configuration program is started.

To set up a SSH connection the following commands are entered:

```
ssh root@198.168.10.10 // LANTIME IP address password: timeserver
```

With "setup" the configuration program is started.

To set up a HTTP connection the following address is to enter in a web browser:

```
http://198.168.10.10 // LANTIME IP address password: timeserver
```

To set up a Secure HTTP (HTTPS) connection the following address is entered in a web browser:

```
https://198.168.10.10 // LANTIME IP address password: timeserver
```

The Front Panel Layout

LC Display

The 2 x 40 character LC display is used to show the receiver's status and let the user edit parameters. The keys described below let the user select the desired menu. The next chapter lists all available menus in detail. A quick reference of the available menus and submenus can be found at the end of this document.

MENU Key

This key lets the user step through several display menus showing specific data.

CLR/ACK Key

This key has to be used when parameters are to be modified. When this key is pressed the parameters that have been edited are saved in the battery buffered memory. If the menu is left without pressing CLR/ACK all changes are discarded.

NEXT Key

When editing parameters (LCD cursor is visible) this key moves the cursor to the next digit with respect to the next parameter to be edited. If the current menu just displays data (cursor not visible) pressing this key switches to a submenu (if available).

INC Key

When editing parameters this key increments the digit or letter at the cursor position.

Configuration via LC Display

On first installation of LANTIME the network parameters can only be configured by the front panels push buttons and the LC display. Press MENU until the SETUP menus appear on the display. The first setup menu are the LAN PARAMETERS. Pressing NEXT further setup menus appear. Pressing CLR/ACK the LAN PARAMETERS menu is entered. The submenu TCP/IP ADDRESS appears. Pressing NEXT the following submenus can be chosen: NET MASK, DEFAULT GATEWAY, IPv6 address, HOSTNAME, DOMAINNAME, NAMESERVER and REMOTE CONNECT. CLR/ACK lets the user enter the corresponding submenu to make changes with NEXT and INC. Pressing CLR/ACK after changing parameters acknowledges the changes. Leaving the menu with MENU all changes are discarded and the setup menu is displayed again. All changed settings of the LAN PARAMETER's sub menu come into affect not before MENU is pressed once again and the changes are confirmed.

The unique 32 bit TCP/IP address must be set by the network administrator. The net mask will be defined by the network. It is probable that you will need to set up the default gateway also.

The correct connection to the LANTIME can be reviewed from any other workstation in the network with the program PING.

REMOTE CONNECT lets the user enable or disable all connections via network (e.g. TELNET, FTP or HTTP). If changes occur via HTTP interface or setup program the message "REMOTE CONNECT: partial enabled" may appear. The NTP protocol will restart after any change.

NOTE: Any HTTP, HTTPS, SSH or TELNET connection to the LANTIME is possible only if REMOTE CONNECT is enabled!

The menus in Detail

Root Menu

The root menu is shown when the receiver has completed initialization after power-up. The first line of the display shows the reference clock on which reference clock the LANTIME is synchronized at the moment. The second line shows the offset of this reference clock to the local time (in this example the offset is -32 μ s). The other lines shows the time and date of the LANTIME.

```
RDT: sync to PPS Wed, 18.11.2002
NTP: Offset PPS: -32µs UTC 10:04:10
```

If the NEXT key is pressed from the root menu a submenu is displayed showing the receiver's software revision of the LANTIME software:

```
LANTIME:4.13 S/N:00000000000000
LAN RD:4.13 ext. sync
```

If the NEXT key is pressed twice from the root menu a submenu is displayed showing the NTP software version, the operating system version and the MAC address of the integrated net card.

```
NTP:4.0.99f OS:2.2.14.06
HWaddr: 00:00:00:00:00
```

Pressing NEXT the third time the fingerprint of the SSH key is displayed:

```
NTP:4.0.99f OS:2.2.14.06
HWaddr: 00:00:00:00:00
```

Menu Reference Clock State

Pressing MENU in the main menu lets the user enter to the status menu of the reference clocks. The name of the reference clock, the actual state and the last four offsets to the NTP time are displayed (the left one is the newest).

```
RDT: 0000 clk_okay filtoffset= -8.42 -4.23 -10.25
```

The state of the refclock will be displayed like "0000". The first two numbers reflects the actually state and the second two numbers the last state of the refclock. The following states are possible:

00: clock okay

01: clock no reply

02: clock bad format

03: clock fault

04: clock bad signal

05: clock bad date

06: clock bad time

Menu SETUP

From this menu, several topics can be selected which let the user edit parameters or force special modes of operation. A specific topic can be selected using the NEXT key. Depending on the current topic, pressing the CLR/ACK key either enters edit mode with the selected set of parameters or switches to the selected mode of operation (after the user has acknowledged his decision). Once edit mode has been entered, the NEXT key lets the cursor move to the digit or letter to be edited whereas the INC key increments the digit or letter under the cursor. If changes have been made, the CLR/ACK key must be pressed. If all changes have been made in one setup submenu you have to press the MENU key. After that you will be asked to save the settings. Press INC to change and save the last changes. Otherwise all changes are discarded when the user presses the MENU key in order to return to the SETUP display.

SETUP: LAN PARAMETERS

SETUP LAN PARAMETERS

In this submenu the network parameters are configured. These parameters have to be adapted to the existing network when the LANTIME is installed the first time. The following parameters can be set: TCP/IP ADDRESS, NETMASK, DEFAULT GATEWAY, ext. NTP server, IPv6 ADDRESS, HOSTNAME, DOMAINNAME, NAMESERVER, SYSLOG SERVER, SNMP MANAGER, REMOTE CONNECT, RESET FACTORY SETTINGS und NET LINK MODE. All settings are applied to the first Ethernet interface only. All further Ethernet interfaces have to be configured via HTTP or CLI interface. With the submenu REMOTE CONNECT you can enable or disable all network connections via TELNET, FTP or HTTP. When the network parameters have been changed the configuration file is updated and the NTPD is restarted.

TCP/IP ADDRESS 000.000.000

With the submenu **RESET FACTORY SETTINGS** the following parameters will be set to the default values:

Reset factory settings INC -> YES MENU -> NO

All configuration parameters of the timeserver are saved on the Flash Disk in the file / mnt/flash/global_configuration. It is recommended not to modify this file manually but to use the configuration interface (HTTP, CLI or SNMP). If this file does not exist, an empty file is generated. The default configuration file is part of the attachment.

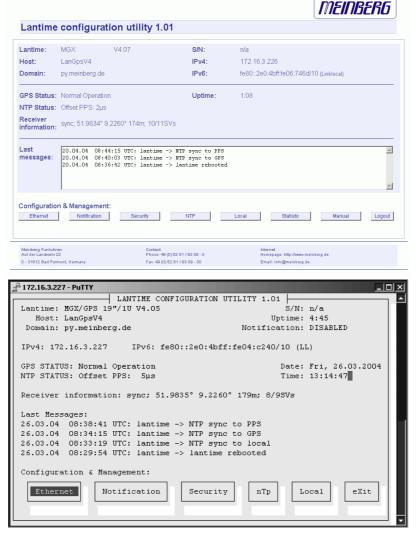
The parameters for speed and mode of the net card can be changed with the menu item NET LINK MODE. There are 5 modes available: Autosensing, 10 MBit/Half-Duplex, 100 MBit/Half-Duplex, 100 MBit/Full-Duplex. Default setting is Autosensing.

The LANTIME configuration interfaces

The LANTIME offers three different options for configuration and status management: Web interface, Command Line Interface Setup and SNMP. In order to use the SNMP features of your LANTIME, you need special software like management systems or SNMP clients. In order to use the web interface, all you need is a web browser (LANTIME supports a broad range of browsers).

In addition to the SNMP and web interface, you can also manage your LANTIME configuration via a command line interface (CLI), which can be used via a TELNET or SSH connection. A setup tool can be started after login, just type "setup" and press ENTER at the prompt.

There are only a few differences between the web interface and the CLI, most options are accessible from both interfaces (the CLI has no statistical functions).



The above screenshots show the web interface and the Command Line Interface setup tool. The CLI setup tool cannot be used by more than one user at a time, the web interface can be used by more than one user in parallel, but the two or more running sessions may influence each other. We explicitly do not recommend the parallel usage of the configuration interfaces.

The web interface

Connect to the web interface by entering the following address into the address field of your web browser:

http://198.168.10.10

(You need to replace 198.168.10.10 with the IP address of your LANTIME). If you want to use an encrypted connection, replace the http:// with https:// in the above address. You may be prompted to accept the SSL certificate of your LANTIME the first time you are connecting to the system via HTTPS.

In both HTTP and HTTPS mode, you will see the following login screen:



On this start page you see a short status display, which corresponds with the LC display on the front panel of the LANTIME unit. The upper line shows the operation mode of the RDT.

In the upper right corner of the LC display the time and time zone UTC can be found, below that you will find the date and weekday.

On the second line the systems reports the NTP status. During the initial synchronisation process a "NTP: not sync" indicates that the NTP system is not synchronised, this can also appear if the reference clock looses synchronisation and the NTP switches back to its "LOCAL CLOCK" time source.

This page will be reloaded every 30 seconds in order to reflect the current status of the unit. Please bear this in mind when you try to login and enter your password. If you do not press ENTER or the Login button within 30 seconds, the user and the password field is cleared and you have to start over again.

Configuration: Main Menu



After entering the right password, the main menu page shows up. This page contains an overview of the most important configuration and status parameters for the system.

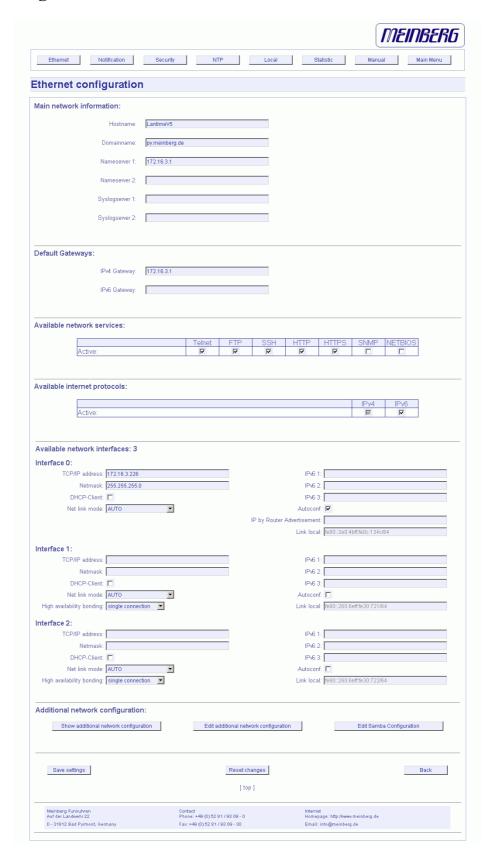
The start page gives a short overview of the most important configuration parameters and the runtime statistics of the unit. In the upper left corner you can read which LANTIME model and which version of the LANTIME software you are using. This LANTIME software version is a head version number describing the base system and important subsystems. Below the version you will find the actual hostname and domain of your LANTIME unit, the IPv4 and IPv6 network address of the first network interface and on the right side the serial number, the uptime of the system (time since last boot) and the notification status.

In the second section the actual status of the reference clock and the NTP subsystem is shown, additional information about the reference clock are also found here.

The third section shows the last messages of the system, with a timestamp added. The newest messages are on top of the list. This is the content of the file / var/log/lantime_messages, which is created after every start of the system (and is lost after a power off or reboot).

By using the buttons in the lower part of the screen, you can reach a number of configuration pages, which are described below.

Configuration: Ethernet



In the network configuration all parameters related to the network interfaces can be changed. In the first section you can change the hostname and domain name. You can also specify two nameserver and two SYSLOG server. In the nameserver and syslog server fields you may enter an IPv4 or IPv6 address (the syslog servers can be specified as a hostname, too).

All information written to the LANTIME SYSLOG (/var/log/messages) can be forwarded to one or two remote SYSLOG servers. The SYSLOG daemon of this remote SYSLOG needs to be configured to allow remote systems to create entries. A Linux SYSLOD can be told to do so by using the command "syslogd –r" when starting the daemon.

If you enter nothing in the SYSLOG server fields or specify 0.0.0.0 as the SYSLOG servers addresses, the remote SYSLOG service is not used on your LANTIME.

Please be aware of the fact that all SYSLOG entries of the timeserver are stored in / var/log/messages and will be deleted when you power off or reboot the timeserver. A daily CRON job is checking for the size of the LANTIME SYSLOG and deletes it automatically, if the log size is exceeding a certain limit.

By specifying one or two remote SYSLOG servers, you can preserve the SYSLOG information even when you need to reboot or switch off the LANTIME.

In the second section the possible network protocols and access methods can be configured. You can enable/disable TELNET, FTP, SSH, HTTP, HTTPS, SNMP and NETBIOS by checking/unchecking the appropriate check boxes. After you saved your settings with the "Save" button, all these subsystems are stopped and eventually restarted (only if they are enabled, of course).

The third section allows you to select the IP protocol version 6. In this version the IPv4 protocol is mandatory and cannot be disabled, but as a workaround a standalone IPv6 mode can be achieved by entering an IPv4 address "0.0.0.0" and disabling the DHCP client option for every network interface of your LANTIME. By doing so, you ensure that the timeserver cannot be reached with IPv4. Please note that TELNET, FTP and NETBIOS cannot be used over IPv6 in this version. It is no problem to use IPv4 and IPv6 in a mixed mode environment on your LANTIME.

Network interface specific configuration

The interface specific parameters can be found in the Interface section. If your LANTIME is equipped with only one network interface, you will find only one sub section (Interface 0). Otherwise you see a sub section for each installed Ethernet port.

Here, the parameters for the network port can be changed. In the upper section of the page you can enter the IPv4 parameters, the lower part gives you access to the IPv6 parameters of the interface.

IPv4 addresses and DHCP

IPv4 addresses are built of 32 bits, which are grouped in four octets, each containing 8 bits. You can specify an IP address in this mask by entering four decimal numbers, separated by a point ".".

Example: 192.168.10.2

Additionally you can specify the IPv4 netmask and your default gateway address.

Please contact your network administrator, who can provide you with the settings suitable for your specific network.

If there is a DHCP (Dynamic Host Configuration Protocol) server available in your network, the LANTIME system can obtain its IPv4 settings automatically from this server. If you want to use this feature (again, you should ask your network administrator whether this is applicable in your network), you can change the DHCP Client parameter to "ENABLED". In order to activate the DHCP client functionality, you can also enter the IP address "000.000.000.000" in the LCD menu by using the front panel buttons of the LANTIME. Using DHCP is the default factory setting.

The MAC address of your timeserver can be read in the LCD menu by pressing the NEXT button on the front panel twice. This value is often needed by the network administrator when setting up the DHCP parameters for your LANTIME at the DHCP server.

If the DHCP client has been activated, the automatically obtained parameters are shown in the appropriate fields (IPv4 address, netmask, gateway).

IPv6 addresses and autoconf

You can specify up to three IPv6 addresses for your LANTIME timeserver. Additionally you can switch off the IPv6 autoconf feature. IPv6 addresses are 128 bits in length and written as a chain of 16bit numbers in hexadecimal notation, separated with colons. A sequence of zeros can be substituted with "::" once.

Examples:

```
"::" is the address, which simply consists of zeros
```

"::1" is the address, which only consists of zeros and a 1 as the last bit. This is the so-called host local address of IPv6 and is the equivalent to 127.0.0.1 in the IPv4 world

"fe80::0211:22FF:FE33:4455"

is a typical so-called link local address, because it uses the "fe80" prefix.

In URLs the colon interferes with the port section, therefore IPv6-IP-addresses are written in brackets in an URL.

("http://[1080::8:800:200C:417A]:80/"; the last ":80" simply sets the port to 80, the default http port)

If you enabled the IPv6 protocol, the LANTIME always gets a link local address in the format "fe80:: ...", which is based upon the MAC address of the interface. If a IPv6 router advertiser is available in your network and if you enabled the IPv6 autoconf feature, your LANTIME will be set up with up to three link global addresses automatically.

The last parameter in this sub section is "Netlink mode". This controls the port speed and duplex mode of the selected Ethernet port. Under normal circumstances, you should leave the default setting ("autosensing") untouched, until your network administrator tells you to change it.

High Availability Bonding

The standard moniker for this technology is IEEE 802.3ad, although it is known by the common names of trunking, port trunking, teaming and link aggregation. The conventional use of bonding under Linux is an implementation of this link aggregation.

A separate use of the same driver allows the kernel to present a single logical interface for two physical links to two separate switches. Only one link is used at any given time. By using media independent interface signal failure to detect when a switch or link becomes unusable, the kernel can, transparently to user space and application layer services, fail to the backup physical connection. Though not common, the failure of switches, network interfaces, and cables can cause outages. As a component of high availability planning, these bonding techniques can help reduce the number of single points of failure.

At this menu point it is possible to add each Ethernet port to a bonding group. At least two physical Ethernet ports must be linked to one bonding group to activate this feature. The first Ethernet Port in one bonding group provides the IP-Address and the net mask of this new virtual device.

Additional Network Configuration

You can configure additional network parameter like special network routes or alias definitions. For this you will edit a script file which will be activated every time after the network configuration will run.



Also the Samba Configuration from ,/etc/samba/smb.conf" can be edited:



Configuration: Notification

etification	interpretation of the period						m	<i>5 1</i>	BEI	<i>90</i>
mail informa	on management									
To addre	ss:									
From addre	<u> </u>									
Smartho	2000 N									
Vindows mes	ssenger information (Wi	nPopup):								
Mail address	1	-								
			1							
Mail address	2:									
SNMP informa	ation:									
SNMP managei	:1:		Cor	nmunity:						
SNMP manager	r 2:		Cor	nmunity:						
2004	splay information:		Coriol	number						_
Display Display	1: 2:			number: number:						
Display	1: 2:	on script			Edituser	defined notif	ication s	cript		
Display Display	1: 2: notification:	on script			Edituser	defined notif	ication s	cript		
Display Display Jser defined I	1: 2: notification:	on script	Serial	number:	Triggers					
Display Display Jser defined i	notification: Show user defined notification defined: ondition: TP not sync	on script	Serial					cript User		
Display Display Jser defined in Notification co	notification: Show user defined notification ditions: ondition: TP not sync TP stopped	on script	Serial Email \	number:	Triggers SNMP	VP100/N		User		
Display Display Jser defined in the service of the	notification: Show user defined notification: onditions: ondition: TP not sync TP stopped erver boot	on script	Email \	number:	Triggers SNMP	VP100/N		User		
Display Display Jser defined in the service of th	notification: Show user defined notification: onditions: ondition: TP not sync TP stopped erver boot eceiver not responding	on script	Email \	Number:	Triggers SNMP	VP100/N		User		
Display Display Jser defined in the service of th	notification: Show user defined notification: onditions: ondition: TP not sync TP stopped erver boot	on script	Email \	number:	Triggers SNMP	VP100/N		User		
Display Display Ser defined in the service of the	notification: Show user defined notification: Onditions: TP not sync TP stopped erver boot eceiver not responding eceiver not sync	on script	Email \	Number:	Triggers SNMP	VP100/N		User		
Display Display Ser defined in the service of the	notification: Show user defined notification: ponditions: TP not sync TP stopped erver boot ecciver not responding ecciver not sync onfig changed dit messages		Email \	Number:	Triggers SNMP	VP100/N		User	Back	

Alarm events

On this page you can set up different notification types for a number of events. This is an important feature because of the nature of a timeserver: running unobserved in the background. If an error or problem occurs, the timeserver is able to notify an administrator by using a number of different notification types.

The LANTIME timeserver offers four different ways of informing the administrator or a responsible person about nine different events: EMAIL sends an e-mail message to a specified e-mail account, SNMP-TRAP sends a SNMP trap to one or two SNMP trap receivers, WINDOWS POPUP MESSAGE sends a winpopup message to one or two different computers and DISPLAY shows the alarm message on a wall mount display model VP100/NET, which is an optional accessory you can obtain for your LANTIME.

Here is a table of supported events:

"NTP not sync"	NTP is not synchronised to a reference time source
"NTP stopped"	NTP has been stopped (when very large time offsets occur)
"Server boot"	System has been restarted
"Receiver not responding"	No contact to the reference clock
"Receiver not sync"	reference clock is not synchronised
"Config changed"	Configuration was changed by a user

Every event can use a combination of those four notification types, of course you can disable notification for an event (by just disabling all notification types for this event). The configuration of the four notification types can be changed in the upper section of the page, you can control which notification is used for which event in the lower part of the page.

E-mail messages

You can specify the e-mail address which is used as the senders address of the notification e-mail (From: address), the e-mail address of the receiver (To: address) and a SMTP smarthost, that is a mail server forwarding your mail to the receiver's mail server. If your LANTIME system is connected to the internet, it can deliver those e-mails itself by directly connecting to the receivers mail server.

These settings cannot be altered with the LC display buttons of the front panel. Please note the following:

- The LANTIME hostname and domain name should be known to the SMTP smarthost
- A valid nameserver entry is needed
- The domain part of the "From:" address has to be valid

Windows Popup Messages

Most Microsoft Windows operating systems provide you with a local notification tool. You can send messages via the special Windows protocol in your local network. It is not necessary to enable the NETBIOS protocol of the LANTIME in order to use this notification. On the Windows client side it is necessary to activate the "Microsoft Client for Windows" in the network configuration.

You can enter the Windows computer name of up to two Windows PCs in the appropriate fields. Every message contains a time stamp and a plain text message:



SNMP-TRAP messages

Up to two SNMP trap receiver hosts can be configured in this subsection, you may use IPv4 or IPv6 addresses or specify a hostname. Additionally you have to enter a valid SNMP community string for your trap receiving community. These can be unrelated to the SNMP community strings used for status monitoring and configuration access (see SNMP configuration on the "Security" page).

VP100/NET wall mount display

The VP100/NET wall display is an optional accessory for the LANTIME timeserver, it has an own integrated Ethernet port (10/100 Mbit) and a SNTP client. The time for the display can be received from any NTP server using the SNTP protocol (like your LANTIME), additionally the display is capable of showing text messages, which are sent by using a special utility. The LANTIME can send an alarm message to one or two VP100/NET displays over the network, whenever an event occurs for which you selected the display notification type. If this happens, a scrolling alarm message is shown three times on the display.

Just enter the display's IP address and it's serial number (this is used for authorisation), which can be found by pressing the SET button on the back of the display four times. The serial number consists of 8 characters, representing four bytes in hexadecimal notation.

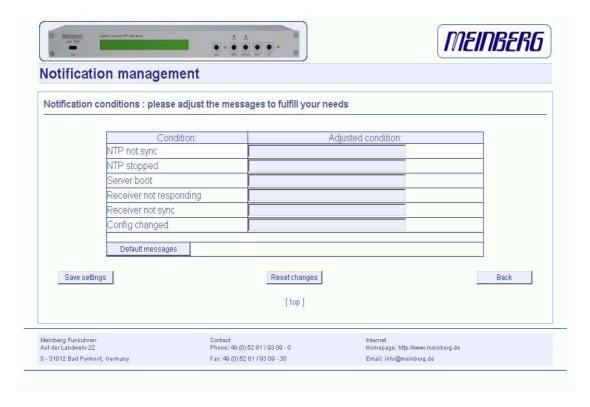
If you want to use the display for other purposes, you can send text messages to it by using our command line tool *send2display*, which can be found on the LANTIME. This allows you to use the display by CRON jobs or your own shell scripts etc. If you run the tool without parameters, a short usage screen is shown, explaining all parameters it may understand. See appendix for a printout of this usage screen.

User defined Alarm scripts

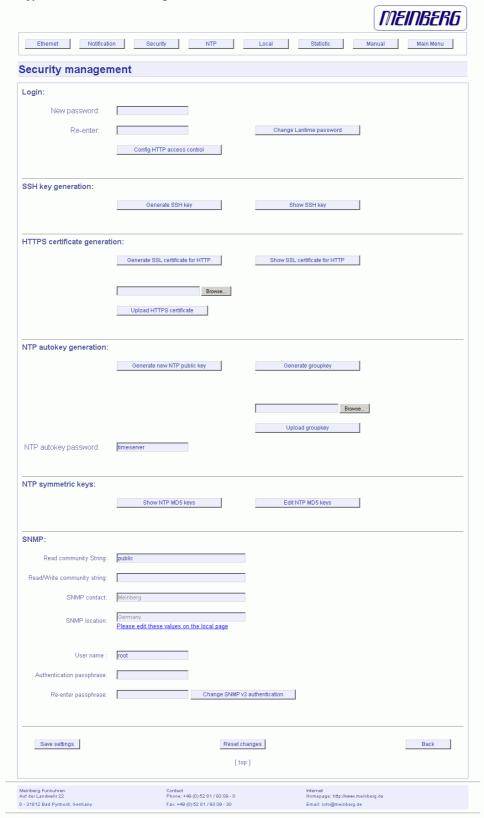
You can define your own alarm script for every event by using the "Edit user defined notification script". This script will be called automatically if one of the selected events occurs. This user alarm script will be stored on the Flash-Disk at "/mnt/flash/user_defined_notification". This script will be called with index and the alarm message as text. The index value of the test message is 0.

Alarm messages

You can change the alarm message text for every event by using the "Edit Messages" button, the messages are stored in a file /mnt/flash/notification_messages on the flash disk of your timeserver.



Configuration: Security



Password

On the ""Security" page you can manage all security relevant parameters for your timeserver. In the first section "Login" the administration password can be changed, which is used for SSH, TELNET, FTP, HTTP and HTTPS access. The password is stored encrypted on the internal flash disk and can only be reset to the default value "timeserver" by a "factory reset", changing all settings back to the factory defaults. Please refer to the LCD configuration section in this manual.

HTTP Access Control

With this function you can restrict the access to the web interface and allow only a few hosts to login. Only the hosts you entered in the list are able to login to the HTTP/HTTPS server of your LANTIME.



If a non-allowed host tries to login, the following message appears:



SSH Secure Shell Login

The SSH provides you with a secure shell access to your timeserver. The connection is encrypted, so no readable passwords are transmitted over your network. The actual LANTIME version supports SSH1 and SSH2 over IPv4 and IPv6. In order to use this feature, you have to enable the SSHD subsystem and a security key has to be generated on the timeserver by using the "Generate SSH key" button. Afterwards, a SSH client can connect to the timeserver and opens a secure shell:

sshroot @ 192.168.16.111

The first time you connect to a SSH server with an unknown certificate, you have to accept the certificate, afterwards you are prompted for your password (which is configured in the first section of this page).

If you generate a new SSH key, you can copy and paste it into your SSH client configuration afterwards in order to allow you to login without being prompted for a password. We strongly recommend to use SSH for shell access, TELNET is a very insecure protocol (transmitting passwords in plain text over your network).

If you enabled SSH, your LANTIME automatically is able to use secure file transfer with SCP or SFTP protocol. The usage of FTP as a file transfer protocol is as insecure as using TELNET for shell access.



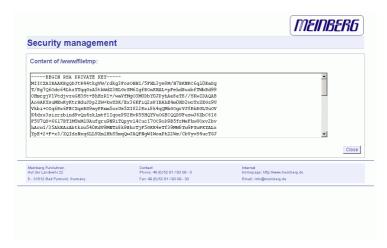
Generate SSL Certificate for HTTPS

HTTPS is the standard for encrypted transmission of data between web browser and web server. It relies on X.509 certificates and asymmetric crypto procedures. The timeserver uses these certificates to authenticate itself to the client (web browser). The first time a web browser connects to the HTTPS web server of your LANTIME, you are asked to accept the certificate of the web server. To make sure that you are talking to your known timeserver, check the certificate and accept it, if it matches the one stored on the LANTIME. All further connections are comparing the certificate with this one, which is saved in your web browser configuration. Afterwards you are prompted to verify the certificate only when it changed.

By using the button ""Generate SSL certificate for HTTP"" you can create a new certificate. Please enter your organisation, name, mail address and the location in the upcoming form and press "Generate SSL certificate" to finally generate it.



After the successful generation of the certificate, it is shown to you:



It is also possible to upload your own HTTPS certification. If you upload a non valid certification HTTPS will not work.

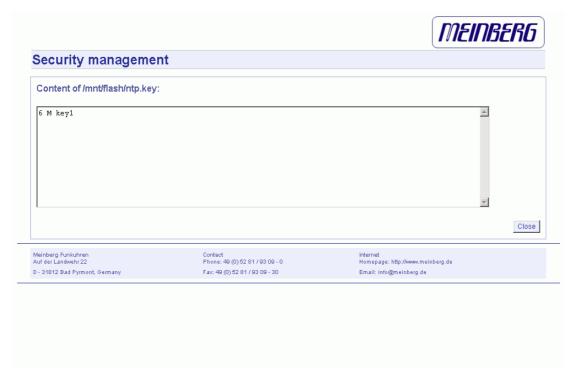
NTP keys and certificates

The fourth and fifth section of the ""Security" page allow you to create the needed crypto keys and certificates for secure NTP operation (please see NTP authentication below).

The function "Generate new NTP public key" is creating a new self-signed certificate for the timeserver, which is automatically marked as "trusted".

Important note: This certificate is depending on the hostname of your LANTIME, it is mandatory to re-create the certificate after changing the hostname. The certificates are build with the internal command "ntp-keygen -T" (ntp-keygen is part of the installed NTP suite). Your LANTIME is using the /etc/ntp/ directory for storing its private and public keys (this is called the "keysdir"). Please refer to the chapter "NTP Autokey" for further information (below).

The two options "Show NTP MD5 key" and "Edit NTP MD5 keys" allow you to manage the symmetric keys used by NTP. More about that can be found in the chapter about symmetric keys (below).



SNMP Parameter

In the last Section all parameters for SNMP can be configured. More information you can find later in this manual.

Configuration: NTP



The NTP configuration page is used to set up the additional NTP parameters needed for a more specific configuration of the NTP subsystem.

The default configuration of the timeserver consists of a local clock, which represents the hardware clock of your LANTIME system and the GPS reference clock. The local clock is only chosen as the NTP time reference after the GPS clock lost its synchronisation. The stratum level of this local clock is set to 12, this ensures that clients recognise the switchover to the local clock and are able to eventually take further actions. The local clock can be disabled if the timeserver should not answer any more when the reference clock is out of order.

Because the reference clock is internally connected to the LANTIME system by using a serial connection, the accuracy using this way of synchronisation is around 1 ms. The high accuracy of the LANTIME timeserver (around 10 microseconds) is available by using the ATOM driver of the NTP subsystem, which is directly

interpreting the PPS (pulse per second) of the GPS reference clock. The default configuration looks like this:

Edit /mnt/flash/ntpconf.add to add additional NTP parameters

By using the NTP configuration page, a number of additional parameters can be added to this default ntp.conf. In the upper section up to five external NTP servers can be set up to provide a high grade of redundancy for the internal reference clock. For each of these external NTP servers the AUTOKEY or symmetric key feature of NTP can be used to ensure the authentic of these time sources. The "Prefer" flag can be set for each external server. The internal refclock has set this flag by default. The "Prefer" flag is usefull if one of the refclocks are not available or out of sync.

The field "Stratum of local clock" is used to change the stratum level of the local clock (see above), default is 12.

The "Local trusted key" field holds a list of all trusted symmetric keys (comma or space separated), which have to be accepted by the NTPD of your LANTIME.

If you want to use your LANTIME timeserver to send NTP broadcast packets to your network, you have to enter a valid broadcast address in "NTP broadcast address". If you want to use IPv6 multicast mode, you have to enter a valid IPv6 multicast address in this field. Please note that NTP Version 4, which is used by the LANTIME timeserver, only permits authenticated broadcast mode. Therefore you have to set up the AUTOKEY feature or a symmetric key if you use a NTPv4 client and want to broadcast / multicast your time. A sample configuration of the NTP client for broadcast with symmetric keys looks like:

```
broadcastclient yes
broadcastdelay 0.05  # depends on your network
keys /etc/ntp/keys
trustedkey 6 15
requestkey 15
controlkey 15
```

In the next section you can enable the AUTOKEY feature for your LANTIME timeserver and the PPS mode (which is enabled in default settings), see above for a description.

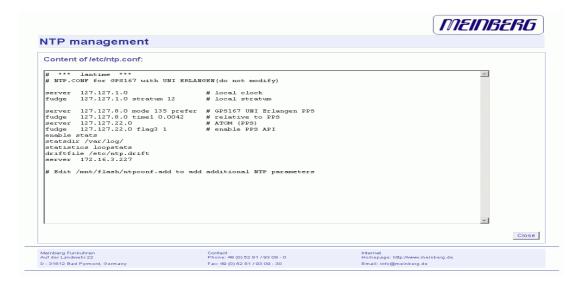
The NTP Trusttime will specify the time how long the NTP will trust the reference time if this is not synchronized (free running). This time will be set in seconds or minutes or hours. The value 0 will be select the default value for the specific reference clock. The default values are:

Lantime/GPS: 96 h Lantime/PZF: 0,5 h Lantime/RDT: 0,5 h Lantime/NDT: 96 h

After each restart and after any change of configuration a new /etc/ntp.conf file is generated by the LANTIME software. Any changes you made to this file are lost. In order to use your custom ntp.conf (your LANTIME is using a standard version of the NTP software suite, therefore all configuration parameters of the NTP software are fully supported), you have to edit the file /mnt/flash/ntpconf.add, which is automatically appended to the /etc/ntp.conf file generated at boot time or when reloading configuration after a change. You can edit this file by using the button "Edit additional NTP parameter".



By choosing "Show current NTP configuration", you can review the actual state of the /etc/ntp.conf file. The file cannot be changed on this page, see above for a description why editing this file is not reasonable.



NTP Authentication

NTP version 2 and version 3 support an authentication method using symmetric keys. If a packet is sent by the NTPD while using this authentication mode, every packet is provided with a 32 bit key ID and a cryptographic 64/128 bit checksum of the packet. This checksum is built with MD5 or DES, both algorithms offer a sufficient protection against manipulation of data.

Please note that the distribution of DES in the United States of America and Canada is subject to restrictions, while MD5 is not affected by that. With any of these algorithms the receiving NTP clients validate the checksum. Both parties (server and client) need to have the same crypto key with the same key ID.

In the authentication mode a party is marked "untrusted" and not suitable for synchronisation, whenever unauthorised packets or authorised packets with a wrong key are used. Please note that a server may recognise a lot of keys but uses only a few of them. This allows a timeserver to serve a client, who is demanding an authenticated time information, without "trusting" the client.

Some additional parameters are used to specify the key IDs used for validating the authentic of each partner. The configuration file /etc/ntp.conf of a server using this authentication mode may look like this:

```
# peer configuration for 128.100.100.7
# (expected to operate at stratum 2)
# fully authenticated this time
peer 128.100.49.105 key 22 # suzuki.ccie.utoronto.ca
peer 128.8.10.1 key 4
                           # umd1.umd.edu
peer 192.35.82.50 key 6
                                 # lilben.tn.cornell.edu
keys/mnt/flash/ntp.keys
                                 # path for key file
trustedkey 1 2 14 15
                           # define trusted keys
requestkey 15
                                 # key (mode 6) for accessing server variables
controlkey 15
                                 # key (mode 7) for accessing server variables
```

The "keys" parameter indicates the location of the file, in which all symmetric keys are stored. The "trustedkey" line identifies all key IDs, which have to be considered "trusted" or "uncompromised". All other keys defined in the keyfile are considered "compromised". This allows to re-use already owned keys by just adding their respective key ID to the "trustedkey" parameter. If a key needs to be "switched off", it can be removed from this line without actually removing it from the system. This ensures an easy way to re-activate it later without actually transferring the key again.

The line "requestkey 15" declares the key ID for mode-6 control messages (as described in RFC-1305), which are used by the ntpq utility for example. The "controlkey" parameter is specifying the key used for mode-7 private control messages, for example used by the ntpdc utility. These keys protect the ntpd variables against unauthorised modification.

The ntp.keys file mentioned above holds a list of all keys and their respective ID known by the server. This file should not be world-readable (only root should be able to look into this) and it may look like this:

```
# ntp keys file (ntp.keys)
               29233E0461ECD6AE
                                      # des key in NTP format
         Ν
                                      # md5 key as an ASCII random string
2
               RIrop8KPPvQvYotM
14
         M
               sundial
                                      # md5 key as an ASCII string
15
         Α
               sundial
                                      # des key as an ASCII string
# the following 3 keys are identical
10
         Α
               SeCReT
10
         Ν
               d3e54352e5548080
         S
               a7cb86a4cba80101
10
```

The first column holds the key ID (used in the ntp.conf file), the second column defines the format of the key, which is following in column three. There are four different key formats: "A" means DES key with up to eight 7-bit ASCII characters, where each character is standing for a key octet (this is used by Unix passwords, too). "S" is a DES key written in hexadecimal notation, where the lowest bit (LSB) of each octet is used as the odd parity bit. If the key format is specified as "N", it also consists of a hexadecimal string, but in NTP standard format by using the highest bit (HSB) of each octet used as the odd parity bit. A key defined as "M" is a MD5 key with up to 31 ASCII characters. The Lantime supports MD5 authentication only.

Please be aware of the following restrictions: No "#", "\t" (tab), "\n" (newline) and "\0" (null) are allowed in a DES or MD5 ASCII key. The key ID 0 is reserved for special purposes and should not appear in the keys file.

NTP AUTOKEY

NTP Version 4 supports symmetric keys and additionally provides the so-called AUTOKEY feature. The authentic of received time at the NTP clients is sufficiently ensured by the symmetric key technique. In order to achieve a higher security, e.g. against so-called replay attacks, it is important to change the used crypto keys from time to time.

In networks with a lot of clients, this can lead to a logistic problem, because the server key has to be changed on every single client. To help the administrator to reduce this work (or even eliminate it completely), the NTP developers invented the AUTOKEY feature, which works with a combination of group keys and public keys. All NTP clients are able to verify the authentic of the time they received from the NTP servers of their own AUTOKEY group by using this AUTOKEY technique.

The AUTOKEY features works by creating so-called secure groups, in which NTP servers and clients are combined. There are three different kinds of members in such a group:

a) Trusted Host

One or more trusted NTP servers. In order to become a "trusted" server, a NTP server must own a self-signed certificate marked as "trusted". It is good practice to operate the trusted hosts of a secure group at the lowest stratum level (of this group).

b) Host

One ore more NTP servers, which do not own a "trusted" certificate, but only a self-signed certificate without this "trusted" mark.

c) Client

One ore more NTP client systems, which in contrast to the above mentioned servers do not provide accurate time to other systems in the secure group. They only receive time.

All members of this group (trusted hosts, hosts and clients) have to have the same group key. This group key is generated by a so-called trusted authority (TA) and has to be deployed manually to all members of the group by secure means (e.g. with the UNIX SCP command). The role of a TA can be fulfilled by one of the trusted hosts of the group, but an external TA can be used, too.

The used public keys can be periodically re-created (there are menu functions for this available in the web interface and also in the CLI setup program, see "Generate new NTP public key" in section "NTP Autokey" of the "Security Management" page) and then distributed automatically to all members of the secure group. The group key remains unchanged, therefore the manual update process for crypto keys for the secure group is eliminated.

A LANTIME can be a trusted authority / trusted host combination and also a "non-trusted" host in such a secure group.

To configure the LANTIME as a TA / trusted host, enable the AUTOKEY feature and initialise the group key via the HTTPS web interface ("Generate groupkey") or CLI setup program. In order to create such a group key, a crypto password has to be used in order to encrypt / decrypt the certificate. This crypto password is shared between all group members and can be entered in the web interface and CLI setup program, too. After generating the group key, you have to distribute it to all members of your secure group (and setup these systems to use AUTOKEY, too). In the ntp.conf file of all group members you have to add the following lines (or change them, if they are already included):

```
crypto pw cryptosecret
keysdir /etc/ntp/
```

In the above example "cryptosecret" is the crypto password, that has been used to create the group key and the public key. Please note that the crypto password is included as a plain text password in the ntp.conf, therefore this file should not be world-readable (only root should have read access to it).

On the clients, the server entries must be altered to enable the AUTOKEY feature for the connections to the NTP servers of the group. This looks like:

```
server time.meinberg.de autokey version 4
server time2.meinberg.de
```

You find the server time.meinberg.de which is using the AUTOKEY feature, while time2.meinberg.de is used without any authentic checks.

If you want to setup the LANTIME server as a trusted host, but need to use a different trusted authority, please create your own group key with this TA and include it with the web interface of your LANTIME (on page "Security Management" see section "NTP autokey", function "Upload groupkey").

If you want to setup the LANTIME as a "non-trusted" NTP server, you have to upload the group key of your secure group ("Security Management" / "NTP autokey" / "Upload groupkey") and create your own, self-signed certificate (without marking it as "trusted"). Because every certificate which is creating by using the web interface and/or CLI setup is marked "trusted", you have to execute the tool "ntp-keygen" manually on your LANTIME by using shell access (via SSH).

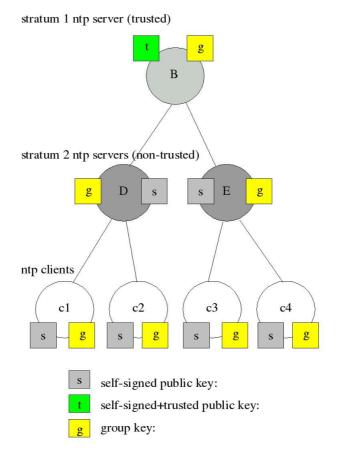
```
LantimeGpsV4:/etc/ntp # ntp-keygen -q cryptosecret
```

Here, too, "cryptosecret" is the crypto password used in the ntp.conf entry. Then you have to copy the new ntpkeys to the flash disk with:

```
cp /etc/ntp/ntpkey_* /mnt/flash/config/ntp/uploaded_groupkeys
```

A detailed description about ntp-keygen can be found on the NTP website (http://www.ntp.org).

Example:



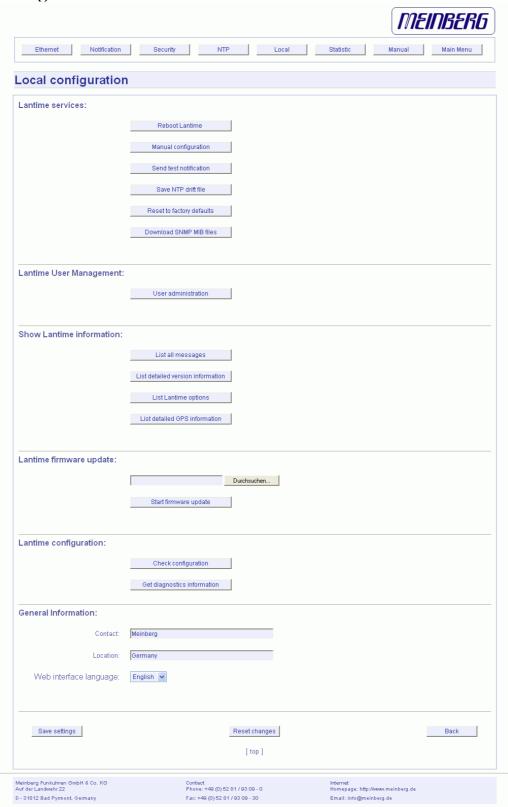
This autokey group is formed by one Stratum-1-server (B), two Stratum-2-servers (D and E) and a number of clients (in the diagram there are 4 clients shown, c1 - c4). B is the trusted host, he holds the group key and a self-signed certificate marked as "trusted".

D and E are NTP servers, which are "non-trusted" hosts of the group, they hold the group key and a self-signed certificate which lacks the "trusted" mark. The clients also hold the group key and a self-signed certificate.

In order to distribute new public keys to the whole group, the administrator only has to generate a new "t" key, which will be distributed automatically to the two hosts D and E. Because these two servers can now present a unbroken chain of certificates to a trusted host, they can be considered "trusted" by the clients as well.

More about the technical background and detailed processes of the AUTOKEY technique can be found at the official NTP website (http://www.ntp.org).

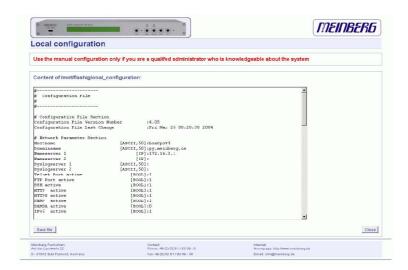
Configuration: Local



Administrative functions

In the first section there are several functions which may be used by the administrator. The button "Reboot Lantime" is restarting the system, the built-in reference clock is not affected by this, only the included computer system is rebooted, which may take up to 30 seconds.

With "Manual configuration" you are able to change the main configuration by editing the configuration file by hand. After editing, press the "Save file" button to preserve your changes, afterwards you are asked if your changes should be activated by reloading the configuration (this results in reloading several subsystems like NTPD, HTTPD etc.).



The function "Send test notification" is generating a test alarm message and sends it using all configured notify possibilities (e-mail, WMail, SNMP-Traps, wall mount display).

You can use the function "Save NTP drift file" to copy the file /etc/ntp.drift to the internal flash disc of your LANTIME. NTP is using this file to have the parameters for compensation of the incorrectness of the system clock available directly after a restart. This results in a faster synchronisation process of the NTPD subsystem after a system restart. You should use this function only, if the NTPD has been synchronized to the internal reference clock for more than one day. This is done here at Meinberg directly before shipping the LANTIME unit to our customers, so you do not need to use this function during normal operation. It may be applicable after a software update.

The function "Reset to factory defaults" is setting all configuration parameters back to default values. The regular file /mnt/flash/global_configuration will be replaced with the file /mnt/flash/factory.conf, but first a copy of the configuration is saved under /mnt/flash/global_configuration.old for backup reasons. The default password "timeserver" is replacing the actual password, too. After using this function, all certificates should be re-created because of the change of the unit's hostname.

Please be aware of the fact that the default configuration is not activated instantly. If you want to avoid setting up the IP address of your unit by locally configuring it on site with the buttons of the front panel (meaning physical presence of someone directly at the location of the LANTIME), you have to configure the network parameters of your LANTIME immediately after using the "reset to factory defaults" button. So, please proceed directly to the Ethernet page and check/change the IP address and the possible access subsystems (HTTP for example) of the LANTIME. The first usage of "Save settings" will load the configuration from flash into memory and activate it.

The point "Download SNMP MIB files" can be used to download all Meinberg specific SNMP MIB files to your workstation. They can be distributed to all SNMP management clients afterwards.

User Management

For administration different users can be set up. 3 group memberships can be assigned to each user: the Super-User has all properties for administration. The group membership Administrator can change all parameters via the command line interface (CLI) configuration tool and the WEB interface. The group Administrator cannot use any Linux command in a Telnet, SSH or Terminal session. If the Administrator will login, the setup program will be started directly. After termination of the Setup program this user will be logout automatically. The group membership "Info" has the same properties like the Administrator but cannot change any parameter.



The menu "User Management" allows you to set up different users with a password and the group membership. To change the properties of an user you have to delete the old user and set up a new one. The user "root" cannot be deleted and has always the membership of Super-User. The password of the user "root" can be set on the security page.

Administrative Information

The button "List all messages" displays the SYSLOG of the LANTIME completely. In this log all subsystems create their entries, even the OS (upper case) kernel. The SYSLOG file /var/log/messages is only stored in the system's ram disk, therefore it is lost after a power off or restart. If you configured an external SYSLOG server, all LANTIME syslog entries will be duplicated on this remote system and can be saved permanently this way.

```
Mar 15 13:35:17 LanGpsV4 ntpd[12948]: ntpd 4.2.0@1.1161-r Fri Mar 5 15:58:48 CET 2004 (3)

Mar 15 13:35:17 LanGpsV4 ntpd[12948]: signal_no_reset: signal 13 had flags 4000000

Mar 15 13:35:17 LanGpsV4 ntpd[12948]: precision = 3.000 usec

Mar 15 13:35:17 LanGpsV4 ntpd[12948]: kernel time sync status 2040

Mar 15 13:35:17 LanGpsV4 ntpd[12948]: frequency initialized 45.212 PPM from / etc/ntp.drift

Mar 15 13:38:36 LanGpsV4 lantime[417]: NTP sync to GPS

Mar 15 13:38:36 LanGpsV4 lantime[417]: NTP restart

Mar 15 13:45:36 LanGpsV4 proftpd[14061]: connect from 172.16.3.2 (172.16.3.2)

Mar 15 14:01:11 LanGpsV4 login[15711]: invalid password for `root' on `ttyp1' from `172.16.3.45'

Mar 15 14:01:17 LanGpsV4 login[15711]: root login on `ttyp1' from `172.16.3.45'
```

With "List detailed version information" a number of version numbers (including LANTIME software, operating system and NTPD) are shown in a textbox.



The function "List LANTIME Options" shows the hardware options installed in your LANTIME. This file contains hardware specific information which will be setup once only by the manufacturer.



Software Update

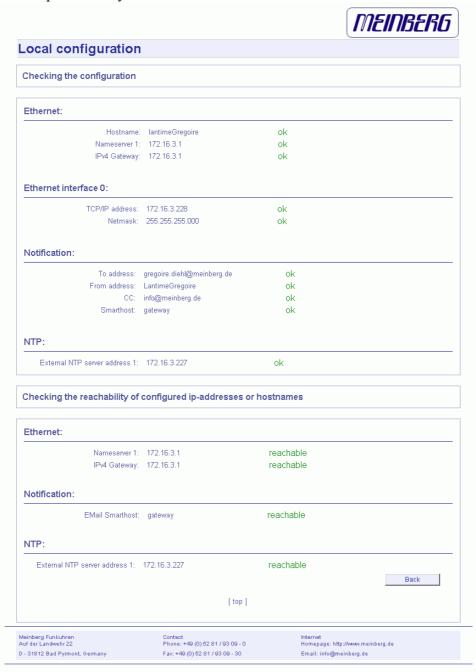
If you need to update the software of your LANTIME, you need a special file from Meinberg, which can be uploaded to the LANTIME by first choosing the file on your local computer with the "Browse" button and then press "Start firmware update".

The chosen file will be uploaded to the LANTIME, afterwards you are prompted to confirm the start of the update process. The scope of the update only depends on the chosen file.



Automatic configuration check

All parameters of the LANTIME can be checked for plausibility and all configured servers (e.g. SYSLOG servers, nameservers) are tested for reachability. All red coloured values should be reviewed by the administrator. Because all configured hostnames / IP addresses of the servers are processed during the reachabilitytests, the whole check process may take a while.



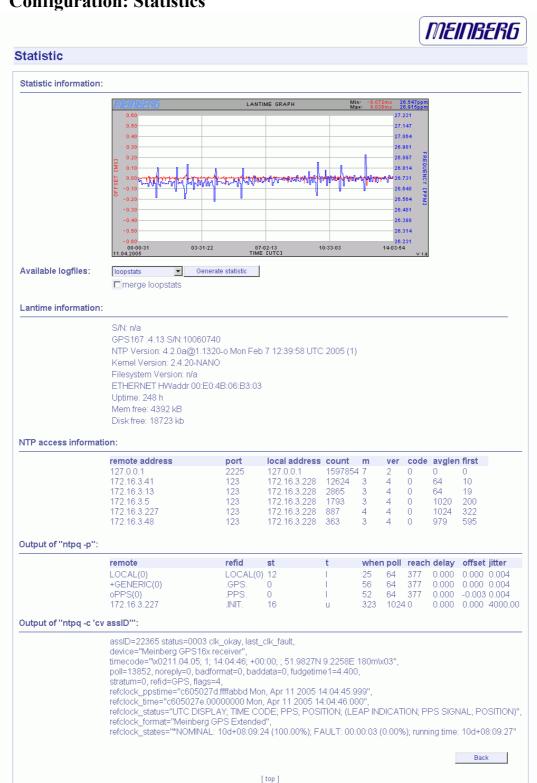
Get Diagnostics Information

The diagnostics information is a set of configuration parameters and files stored in a packed text file. With the help of these informations the technical support from Meinberg can reproduce the current state of your Lantime. It takes some time to collect all information from the Lantime. Do not press the button again while this process is running - some web browsers will cancel the job if you press the button twice. After that you can download the packed file "config.zip" to your local computer. If you have any questions or problems with your Lantime please send this file "config.zip" as an attachment of an e-mail to Meinberg support and describe your problem.

Web interface language

With the selector box "Web interface language" you can change the displayed language of the WEB interface.

Configuration: Statistics



D - 31812 Bad Pyrmont, Germany

Contact Phone: +49 (0) 52 81 / 93 09 - 0 Fax: +49 (0) 52 81 / 93 09 - 30

Email: info@meinberg.de

Statistical Information

In the first section a graphical diagram shows the running synchronisation process. NTP is storing this statistical information in so-called "loopstats" files, which are used here to draw the curves. The red line is describing the offset between the internal reference clock (GPS) and the system clock. The blue line shows the frequency errors of the system time (in PPM, parts per million). In the upper right corner of the diagram you will find the measurement range of the red and blue curve. The last 24 hours are shown initially, but you are able to select the last 10 days (or fewer days, depending on the system uptime) or switch to a "merge loopstats" diagram, which shows all available days in one diagram (with a maximum of 10 days). All time data is using UTC.

The next sections shows version information for a number of subsystems, including the OS kernel version, NTPD version and the GPS firmware revision of the internal reference clock. Additionally, the MAC address of the first Ethernet interface can be found here. The "Mem free" value is indicating the free memory available to the system, the Disk free value is related to the ram disk of the LANTIME. Both system memory and ram disk have a total capacity of 32 MB (each). The Uptime parameter displays the time since the last boot process of the unit.

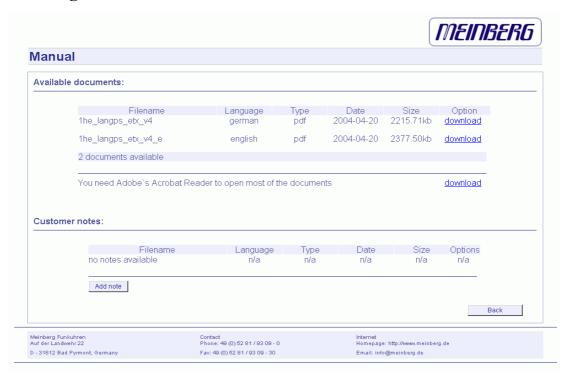
In the next section all NTP clients accessing the NTP server are listed. This list is maintained internally by NTPD, clients who did not access the NTPD for a longer period are automatically removed. This section can grow very long in large networks. There are no further information found about the parameters "code, avglen and first. The name resolution of the IP address in the first colume will take too much time; so its disabled.

After that a list of all actually refclocks of the internal NTP server will be shown.

remote	refid	st	t	when	poll	reach	delay	offset	jitter	
LOCAL(0)	LOCAL(0)	3	1	36	64	3	0.00	0.000	7885	
lantime	.GPS.	0	1	36	64	1	0.00	60.1	15875	
	with the following m - remote: - refid: - st: - when: - poll: - reach: - delay: - offset:	list of all valid time servers (ntp.conf) reference number actual stratum value (hierarchy level) last request (seconds) period of requesting the time server (seconds) octal notation of the successful requests, shifted left delay of the network transmission (milliseconds) difference between system time and reference time (milliseconds)								
	- jitter:		variance of the offsets (milliseconds)							

The last section will show some NTP specific informations about the refclock.

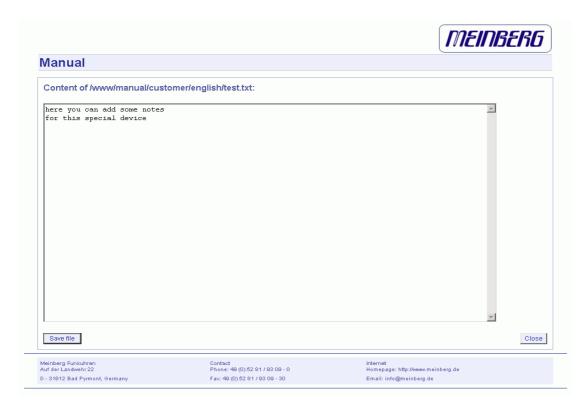
Configuration: Manual



This page gives you access to the documents stored on your LANTIME, especially the manuals and your own notes. The two lists include filename, language, file type, date and size of the documents/notes.

The LANTIME documents can be downloaded from here in order to read / print them on your workstation.

The customer notes are a way of storing small pieces of information on your LANTIME, for example if you want to keep track of configuration changes and want to comment them, you can create a note called "config_changes" and show or edit it from here. If you want to get rid of one of your notes, you are able to delete it by choosing the appropriate button.



If you want to add a note (you can maintain more than one note on your LANTIME), after choosing the button "add note" you have to enter a filename (without a directory path, all notes are stored in a fixed directory on the flash disk of your LANTIME) and the language of your note first. After you confirmed these parameters with "Add document", you are able to edit the text of your new note.



The Command Line Interface

The command line interface (CLI) can be used within a TELNET or SSH session. After login, just enter "setup" to start the CLI setup tool.

```
A LANTIME CONFIGURATION UTILITY 1.01
Lantime: MGX/RDT 1HE V4.13
                                            S/N: n/a
  Host: LanRDTv4
                                          Uptime: 40 min
                                     Notification: DISABLED
Domain: py.meinberg.de
RDT STATUS: ext. NTP server
                                           Date: Tue, 31.08.2004
NTP STATUS: Offset EXT: -18ms
                                           Time: 10:08:01
Receiver information: n/a
Last Messages:
31.08.04 09:32:58 UTC: lantime -> NTP sync to external NTP server
31.08.04 09:31:51 UTC: lantime -> NTP sync to local
Configuration & Management:
  Ethernet
             Notification
                            Security
                                       nTp
                                               Local
                                                        eXit
```

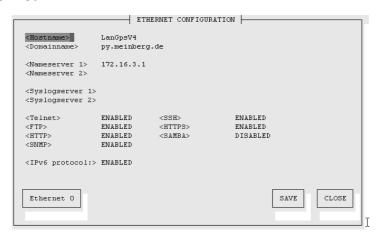
The start page gives a short overview of the most important configuration parameters and the runtime statistics of the unit. In the upper left corner you can read which LANTIME type and version of the LANTIME software you are using. This LANTIME software version is a head version number describing the base system and important subsystem. Below the version you will find the actual hostname and domain of your LANTIME unit, the IPv4 and IPv6 network address of the first network interface and on the right side the serial number, the uptime of the system (time since last boot) and the notification status is reported.

In the second section the actual status of the reference clock and the NTP subsystem is shown, additional information about the reference receiver can also be found here.

The third section shows the last messages of the system, each with a timestamp added. The newest messages are placed at the top of the list. This reflects the content of the file /var/log/messages, which is created after every start of the system (and is lost after a power off or reboot, see "Syslog server" to learn how to save the entries of your SYSLOG).

By using the buttons in the lower part of the screen, you can reach a number of configuration pages, that are described below.

CLI Ethernet



In the network configuration all parameters related to the network interfaces can be changed. In the first section you can change the hostname and domain name. You can also specify two nameservers and two SYSLOG servers. In the nameserver and SYSLOG server fields you may enter an IPv4 or IPv6 address (the SYSLOG servers can be specified as a hostname, too).

All information which is written to the LANTIME SYSLOG (/var/log/messages) can be forwarded to one or two remote SYSLOG servers. The SYSLOG daemon of this remote SYSLOG needs to be configured to allow remote systems to create entries. A Linux SYSLOGD can be told to do so by using the command "syslogd –r" for starting the daemon.

If you enter nothing in the SYSLOG server fields or specify 0.0.0.0 as the SYSLOG server's addresses, the remote SYSLOG service is not started on your LANTIME.

Please be aware of the fact that all SYSLOG entries of the timeserver are stored in / var/log/messages and will be deleted when you power off or reboot the timeserver. A daily CRON job is checking for the size of the LANTIME SYSLOG and deletes them automatically, if their size is exceeding a limit.

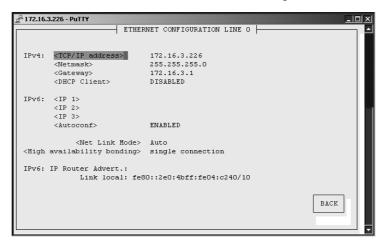
By specifying one or two remote SYSLOG servers, you can preserve the SYSLOG information even when you have to reboot or switch off the LANTIME.

In the second section the possible network protocols and access methods can be configured. You can enable/disable TELNET, FTP, SSH, HTTP, HTTPS, SNMP and NETBIOS by checking/unchecking the appropriate check box. After you saved your settings with the "Save" button, all of these subsystems are stopped and restarted (if they are enabled).

The third section allows you to select the IP protocol 6. In this version the IPv4 protocol is mandatory and cannot be disabled, but a standalone IPv6 mode can be reached by entering an IPv4 address "0.0.0.0" and disabling the DHCP client option for every network interface of your LANTIME. By doing so, you ensure that the timeserver cannot be reached with IPv4. Please note that TELNET, FTP and

NETBIOS cannot be used over IPv6 in this version. IPv4 and IPv6 can be used together on one LANTIME.

To manage the interface specific parameters, you can enter the Ethernet Configuration Line page by using one of the ETHERNET buttons. If your LANTIME is equipped with only one network interface, you will find only one button (ETHERNET 0). Otherwise you see one button for each installed Ethernet port.



Here, the parameters for the network port can be changed. In the upper section of the page you can enter the IPv4 parameters, the lower part gives you access to the IPv6 parameters of the interface.

IPv4 addresses are built of 32 bits, which are grouped in four octets, each containing 8 bits. You can specify an IP address in this mask by entering four decimal numbers, separated by a point ".".

Example: 192.168.10.2

Additionally you can specify the IPv4 Netmask and your default gateway address.

Please contact your network administrator, who will provide you with the settings suitable for your specific network.

If you are running a DHCP (Dynamic Host Configuration Protocol) server in your network, the LANTIME system can obtain its IPv4 settings automatically from this server. If you want to use this feature (you should also ask your network administrator if this is applicable in your network), you can change the DHCP Client parameter to "ENABLED". In order to activate the DHCP client functionality, you can also enter the IP address "000.000.000.000" in the LCD menu by using the front panel buttons of the LANTIME. This is the default setting.

The MAC address of your timeserver can be read in the LCD menu by pressing the NEXT button on the front panel twice. This value is often used by the network administrator when setting up the DHCP parameters for your LANTIME at the DHCP server.

If the DHCP client has been activated, the automatically obtained parameters are shown in the appropriate fields (IPv4 address, netmask, gateway).

You can specify up to three IPv6 addresses for your LANTIME timeserver. Additionally you can switch off the IPv6 AUTOCONF feature. IPv6 addresses are 128 bits in length and written as a chain of 16 bit numbers in hexadecimal notation, separated with colons. A sequence of zeros can be substituted with "::" once.

```
Examples:
```

```
"::" is the address, which simply consists of zeros
"::1" is the address, which only consists of zeros and a 1 as the
last bit. This is the so-called host local address of IPv6 and is
the equivalent to 127.0.0.1 in the IPv4 world

"fe80::0211:22FF:FE33:4455"

is a typical so-called link local address, because it uses
the "fe80" prefix.
In URLs the colon interferes with the port section, therefore IPv6-
IP-addresses are written in brackets in an URL.

("http://[1080::8:800:200C:417A]:80/"; the last ":80" simply sets
the port to 80, the default http port)
```

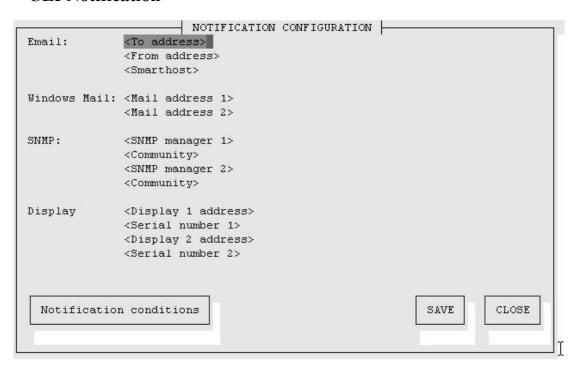
If you enabled the IPv6 protocol, the LANTIME always gets a link local address in the format "fe80:: ...", which is based upon the MAC address of the interface. If a IPv6 router advertiser is available in your network and if you enabled the IPv6 AUTOCONF feature, your LANTIME will be set up with up to three link global addresses automatically.

The next parameter in this sub section is "Netlink mode". This controls the port speed and duplex mode of the selected Ethernet port. Under normal circumstances, you should leave the default setting ("autosensing") untouched, until your network administrator tells you to change it.

High Availability Bonding is the last parameter in this section. The standard moniker for this technology is IEEE 802.3ad, although it is known by the common names of trunking, port trunking, teaming and link aggregation. The conventional use of bonding under Linux is an implementation of this link aggregation. A separate use of the same driver allows the kernel to present a single logical interface for two physical links to two separate switches. Only one link is used at any given time. By using media independent interface signal failure to detect when a switch or link becomes unusable, the kernel can, transparently to userspace and application layer services, fail to the backup physical connection. Though not common, the failure of switches, network interfaces, and cables can cause outages. As a component of high availability planning, these bonding techniques can help reduce the number of single points of failure.

At this menu point it is possible to add each Ethernet port to a bonding group. At least two physical Ethernet ports must be linked to one bonding group to activate this feature. The first Ethernet Port in one bonding group provides the IP Address and the net mask of this new virtual device.

CLI Notification



Alarm events

On this page you can set up different notification types for a number of events. This is an important feature because of the nature of a timeserver: running in the background. If an error or problem occurs, the timeserver is able to notify an administrator by using a number of different notification types.

The LANTIME timeserver offers four different ways of informing the administrator or a responsible person about nine different events: EMAIL send an e-mail message to a specified e-mail account, SNMP-TRAP sends a SNMP trap to one or two SNMP trap receivers, WINDOWS POPUP MESSAGE sends a Winpopup message to one or two different computers and DISPLAY shows the alarm message on a wall mount display model VP100/NET, that is an optional accessory you can obtain from us.

Here is a table of all events:

"NTP not sync"	NTP is not synchronised to a reference time source				
"NTP stopped"	NTP has been stopped (when very large time offsets occur)				
"Server boot"	System has been restarted				
"Receiver not responding"	No contact to the internal GPS receiver				
"Receiver not sync"	reference clock is not				
"Config changed"	Configuration was changed by a user				

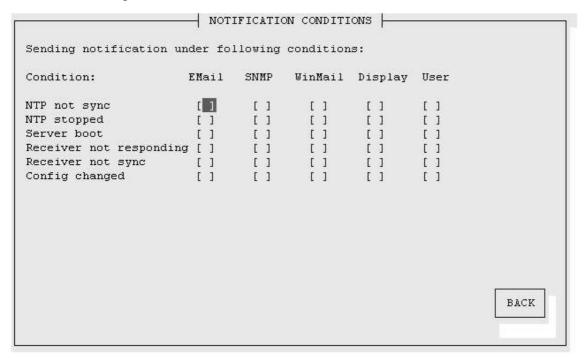
Every event can use a combination of those four notification types, of course you can disable notification for events by disabling all notification types. The configuration of the four notification types can be changed in the upper section of the page, you can control which notification is used for which event by using the button "notification conditions" in the lower part of the page.

E-mail messages

You can specify the e-mail address which is used as the senders address of the notification e-mail (From: address), the e-mail address of the receiver (To: address) and a SMTP smarthost, that is a mail server who is forwarding your mail to the receiver. If your LANTIME system is connected to the internet, it can deliver those e-mails itself.

These settings cannot be altered with the LC display buttons of the front panel. Please note the following:

- The LANTIME hostname and domain name should be known to the SMTP smarthost
- A valid nameserver entry is needed
- The domain part of the From: address has to be valid



Windows Popup Messages

Most Microsoft Windows operating systems provide you with a local notification tool. You can send messages via the special Windows protocol in your local network. It is not necessary to enable the NETBIOS protocol of the LANTIME in order to use this notification. On the Windows client side it is necessary to activate the "Microsoft Client for Windows" in the network configuration.

You can enter the Windows computer name of up to two Windows PCs in the appropriate fields. Every message contains a time stamp and a plain text message:



SNMP-TRAP messages

Up to two SNMP trap receiver hosts can be configured in this subsection, you may use IPv4 or IPv6 addresses or specify a hostname. Additionally you have to enter a valid SNMP community string for your trap receiving community. These are mostly independent from the SNMP community strings used for status monitoring and configuration (see SNMP configuration on the "Security" page).

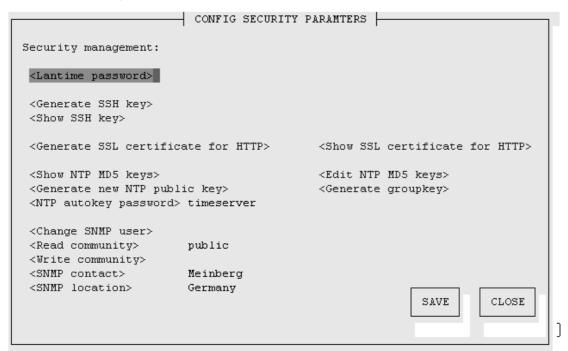
VP100/NET wall mount display

The VP100/NET wall display is an optional accessory for the LANTIME timeserver, it has an own integrated Ethernet port (10/100 Mbit) and a SNTP client. The time of the display can be received from any NTP server using the SNTP protocol, additionally the display is able to show text messages, which are sent by using special software. The LANTIME can send an alarm message to one or two VP100/NET displays over the network, whenever an event occurs, for which you selected the display notification type. An alarm message is shown three times as a scrolling message.

Just enter the display's IP address and its serial number (this is used for authorization), which can be found by pressing the red SET button on the back of the display four times. The serial number consists of 8 characters, representing four bytes in hexadecimal notation.

If you want to use the display for other purposes, you can send text messages to it by using our command line tool *send2display*, which can be found on the LANTIME. This allows you to use the display by CRON jobs or your own shell scripts etc. If you run the tool without parameters, a short usage screen is shown, explaining all parameters it may understand. See appendix for a printout of this usage screen.

CLI Security



Password

On the "Security" page you can manage all security relevant parameters for your timeserver. In the first section "Login" the administration password can be changed, which is used for SSH, TELNET, FTP, HTTP and HTTPS access. The password is stored encrypted on the internal flash disk and can only be reset to the default value "timeserver" by a "factory reset", changing all settings back to the factory defaults. Please refer to the LCD configuration section in this manual.

SSH Secure Shell Login

The SSH provides you with a secure shell access to your timeserver. The connection is encrypted, so no readable passwords are transmitted over your network. The actual LANTIME version supports SSH1 and SSH2 over IPv4 and IPv6. In order to use this feature, you have to enable the SSHD subsystem and a security key has to be generated on the timeserver by using the "Generate SSH key" button. Afterwards, a SSH client can connect to the timeserver and opens a secure shell:

sshroot @ 192.168.16.111

The first time you connect to a SSH server with an unknown certificate, you have to accept the certificate, afterwards you are prompted for your password (which is configured in the first section of this page).

If you generate a new SSH key, you can copy and paste it into your SSH client configuration afterwards in order to allow you to login without being prompted for a password. We strongly recommend to use SSH for shell access, TELNET is a very insecure protocol (transmitting passwords in plain text over your network).

If you enabled SSH, your LANTIME automatically is able to use secure file transfer with SCP or SFTP protocol. The usage of FTP as a file transfer protocol is as insecure as using TELNET for shell access.

Generate SSL Certificate for HTTPS

HTTPS is the standard for encrypted transmission of data between web browser and web server. It relies on X.509 certificates and asymmetric crypto procedures. The timeserver uses these certificates to authenticate itself to the client (web browser). The first time a web browser connects to the HTTPS web server of your LANTIME, you are asked to accept the certificate of the web server. To make sure that you are talking to your known timeserver, check the certificate and accept it, if it matches the one stored on the LANTIME. All further connections are comparing the certificate with this one, which is saved in your web browser configuration. Afterwards you are prompted to verify the certificate only when it changed.

By using the button "Generate SSL certificate for HTTP" you can create a new certificate. Please enter your organisation, name, mail address and the location in the upcoming form and press "Generate SSL certificate" to finally generate it.

NTP keys and certificates

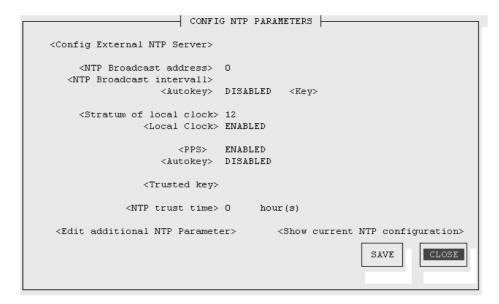
The fourth and fifth section of the "Security" page allow you to create the needed crypto keys and certificates for secure NTP operation (please see NTP authentication below).

The function "Generate new NTP public key" is creating a new self-signed certificate for the timeserver, which is automatically marked as "trusted".

Important note: This certificate is depending on the hostname of your LANTIME, it is mandatory to recreate the certificate after changing the hostname. The certificates are build with the internal command "ntp-keygen -T" (ntp-keygen is part of the installed NTP suite). Your LANTIME is using the /etc/ntp/ directory for storing its private and public keys (this is called the "keysdir"). Please refer to the chapter "NTP Autokey" for further information (below).

The two options "Show NTP MD5 key" and "Edit NTP MD5 keys" allow you to manage the symmetric keys used by NTP. More about that can be found in the chapter about symmetric keys (below).

CLI NTP Parameter



The NTP configuration page is used to set up the additional NTP parameters needed for a more specific configuration of the NTP subsystem.

The default configuration of the timeserver consists of a local clock, which represents the hardware clock of your LANTIME system and the GPS reference clock. The local clock is only chosen as the NTP time reference after the GPS clock lost its synchronisation. The stratum level of this local clock is set to 12, this ensures that clients recognise the switchover to the local clock and are able to eventually take further actions. The local clock can be disabled.

Because the GPS reference clock is internally connected to the LANTIME system by using a serial connection, the accuracy using this way of synchronisation is around 1 ms. The high accuracy of the LANTIME timeserver (around 10 microseconds) is available by using the ATOM driver of the NTP subsystem, which is directly interpreting the PPS (pulse per second) of the GPS reference clock. The default configuration looks like this:

```
***
        lantime
# NTP.CONF for GPS167 with UNI ERLANGEN
server 127.127.1.0
                                            # local clock
         127.127.1.0 stratum 12 # local stratum
fudge
server 127.127.8.0 mode 135 prefer # GPS167 UNI Erlangen PPS
fudge 127.127.8.0 time1 0.0042 # relative to PPS server 127.127.22.0 # ATOM (PPS) fudge 127.127.22.0 flag3 1 # enable PPS API
                                          # AIOH \-
# enable PPS API
enable stats
statsdir /var/log/
statistics loopstats
driftfile /etc/ntp.drift
```

Edit /mnt/flash/ntpconf.add to add additional NTP parameters

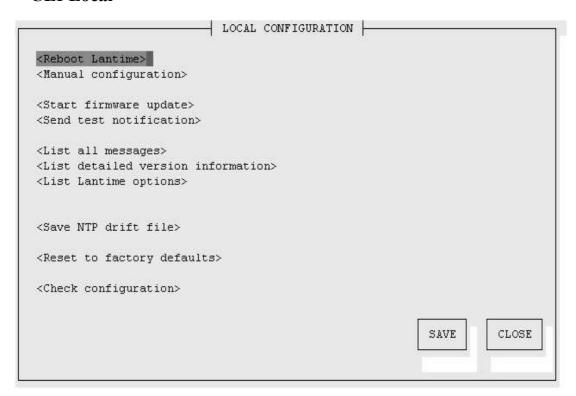
CLI NTP Authentication

Please see the corresponding chapter in the web interface description.

CLI NTP Autokey

Please see the corresponding chapter in the web interface description.

CLI Local



Administrative functions

In the first section there are several functions which may be used by the administrator. The button "Reboot LANTIME" is restarting the system, the built-in reference clock is not affected by this, only the included computer system is rebooted, which may take up to 30 seconds.

With "Manual configuration" you are able to change the main configuration by editing the configuration file by hand. After editing, press the "Save file" button to preserve your changes, afterwards you are asked if your changes should be activated by reloading the configuration (this results in reloading several subsystems like NTPD, HTTPD etc.).

The function "Send test notification" is generating a test alarm message and sends it using all configured notify possibilities (e-mail, WMail, SNMP-Traps, wall mount display).

You can use the function "Save NTP drift file" to copy the file /etc/ntp.drift to the internal flash disc of your LANTIME. NTP is using this file to have the parameters for compensation of the incorrectness of the system clock available directly after a restart. This results in a faster synchronisation process of the NTPD subsystem after a system restart. You should use this function only, if the NTPD has been synchronized to the internal reference clock for more than one day. This is done here at Meinberg directly before shipping the LANTIME unit to our customers, so you do not need to use this function during normal operation. It may be applicable after a software update.

The function "Reset to factory defaults" is setting all configuration parameters back to default values. The regular file /mnt/flash/global_configuration will be replaced with the file /mnt/flash/factory.conf, but first a copy of the configuration is saved under /mnt/flash/global_configuration.old for backup reasons. The default password "timeserver" is replacing the actual password, too. After using this function, all certificates should be recreated because of the change of the unit's hostname.

Please be aware of the fact that the default configuration is not activated instantly. If you want to avoid setting up the IP address of your unit by locally configuring it on site with the buttons of the front panel (meaning physical presence of someone directly at the location of the LANTIME), you have to configure the network parameters of your LANTIME immediately after using the "reset to factory defaults" button. So, please proceed directly to the Ethernet page and check/change the IP address and the possible access subsystems (HTTP for example) of the LANTIME. The first usage of "Save settings" will load the configuration from flash into memory and activate it.

User Management

For administration different users can be set up. 3 group memberships can be assigned to each user: the Super-User has all properties for administration. The group membership Administrator can change all parameters via the command line interface (CLI) configuration tool and the WEB interface. The group Administrator cannot use any Linux command in a Telnet, SSH or Terminal session. If the Administrator will login, the setup program will be started directly. After termination of the Setup program this user will be logout automatically. The group membership "Info" has the same properties like the Administrator but cannot change any parameter.

The menu "User Management" allows you to set up different users with a password and the group membership. To change the properties of an user you have to delete the old user and set up a new one. The user "root" cannot be deleted and has allways the membership of Super-User. The password of the user "root" can be set on the security page.

Administrative information

The button "List all messages" displays the SYSLOG of the LANTIME completely. In this log all subsystems create their entries, even the OS kernel. The SYSLOG file /var/log/messages is only stored in the system's ram disk, therefore it is lost after a power off or restart. If you configured an external SYSLOG server, all LANTIME SYSLOG entries will be duplicated on this remote system and can be saved permanently this way.

```
Mar 15 13:35:17 LanGpsV4 ntpd[12948]: ntpd 4.2.0@1.1161-r Fri Mar 5 15:58:48 CET 2004 (3)
```

Mar 15 13:35:17 LanGpsV4 ntpd[12948]: signal_no_reset: signal 13 had flags 4000000

Mar 15 13:35:17 LanGpsV4 ntpd[12948]: precision = 3.000 usec

Mar 15 13:35:17 LanGpsV4 ntpd[12948]: kernel time sync status 2040

```
Mar 15 13:35:17 LanGpsV4 ntpd[12948]: frequency initialized 45.212 PPM from / etc/ntp.drift
Mar 15 13:38:36 LanGpsV4 lantime[417]: NTP sync to GPS
Mar 15 13:38:36 LanGpsV4 lantime[417]: NTP restart
Mar 15 13:45:36 LanGpsV4 proftpd[14061]: connect from 172.16.3.2 (172.16.3.2)
Mar 15 14:01:11 LanGpsV4 login[15711]: invalid password for `root' on `ttyp1' from `172.16.3.45'
Mar 15 14:01:17 LanGpsV4 login[15711]: root login on `ttyp1' from `172.16.3.45'
```

With "List detailed version information" a number of version numbers (including LANTIME software, operating system and NTPD) are shown in a textbox.

The function "List LANTIME Options" shows the hardware options installed in your LANTIME.

Software Update

If you need to update the software of your LANTIME, you need a special file update.tgz from Meinberg, which has to be uploaded to the LANTIME by using ftp, SCP or SFTP to the root dir (/update.tgz), after the file transfer is complete, press "Start firmware update".

Afterwards you are prompted to confirm the start of the update process. The scope of the update only depends on the chosen file.

SNMP Support

The Simple Network Management Protocol (SNMP) has been created to achieve a standard for the management of different networks and the components of networks. SNMP is operating on the application layer and uses different transport protocols (like TCP/IP and UDP), so it is network hardware independent. The SNMP design consists of two types of parties, the agent and the manager. SNMP is a client-server architecture, where the agent represents the server and the manager represents the client. The LANTIME has an integrated SNMP agent, who is designed especially to handle SNMP requests for LANTIME specific status information (including status variables for the internal reference clock). The LANTIME SNMP agent is also capable of handling SET requests in order to manage the LANTIME configuration via SNMP, if your SNMP management software is also supporting this feature. The elements (objects / variables) are organised in data structures called Management Information Base (MIB). The LANTIME includes the standard NET-SNMP MIB and is based on SNMPv1 (RFC 1155, 1157), SNMPv2 (RFC 1901-1908) and SNMPv3. The following SNMP version is installed on the timeserver:

Net-SNMP Version: 5.0.8

Network transport support: Callback Unix TCP UDP TCPIPv6 UDPIPv6

SNMPv3 Security Modules: usm

Agent MIB code: mibII, ucd snmp, snmpv3mibs,

notification, target, agent_mibs, agentx agent mibs, utilities, meinberg, mibII/ipv6

Authentication support: MD5 SHA1

Encryption support: DES

By using the special Meinberg SNMP-agent all important status variables can be read with SNMP conformant client software. Where applicable, a variable is implemented as string and numeric value, for example allowing SNMP client software to use the information for drawing diagrams or monitor threshold levels.

When using the NET-SNMP suite, you can read all status information your LANTIME offers via SNMP by using the snmpwalk command:

snmpwalk -v2c -c public timeserver enterprises.5597

```
...mbgLtNtp.mbgLtNtpCurrentState.0 = 1 : no good refclock (->local)
...mbgLtNtp.mbgLtNtpCurrentStateVal.0 = 1
...mbgLtNtp.mbgLtNtpStratum.0 = 12
...mbgLtNtp.mbgLtNtpActiveRefclockId.0 = 1
...mbgLtNtp.mbgLtNtpActiveRefclockName.0 = LOCAL(0)
...mbgLtNtp.mbgLtNtpActiveRefclockOffset.0 = 0.000 ms
...mbgLtNtp.mbgLtNtpActiveRefclockOffsetVal.0 = 0
...mbgLtNtp.mbgLtNtpNumberOfRefclocks.0 = 3
...mbgLtNtp.mbgLtNtpAuthKeyld.0 = 0
...mbgLtNtp.mbgLtNtpVersion.0 = 4.2.0@1.1161-r Fri Mar 5 15:58:56 CET 2004 (3)
...mbgLtRefclock.mbgLtRefClockType.0 = Clock Type: GPS167 1HE
...mbgLtRefclock.mbgLtRefClockTypeVal.0 = 1
...mbgLtRefclock.mbgLtRefClockMode.0 = Clock Mode: Normal Operation
...mbgLtRefclock.mbgLtRefClockModeVal.0 = 1
...mbgLtRefclock.mbgLtRefGpsState.0 = GPS State: sync
...mbgLtRefclock.mbgLtRefGpsStateVal.0 = 1
...mbgLtRefclock.mbgLtRefGpsPosition.0 = GPS Position: 51.9834° 9.2259° 181m
...mbgLtRefclock.mbgLtRefGpsSatellites.0 = GPS Satellites: 06/06
...mbgLtRefclock.mbgLtRefGpsSatellitesGood.0 = 6
...mbgLtRefclock.mbgLtRefGpsSatellitesInView.0 = 6
...mbgLtRefclock.mbgLtRefPzfState.0 = PZF State: N/A
...mbgLtRefclock.mbgLtRefPzfStateVal.0 = 0
...mbgLtRefclock.mbgLtRefPzfKorrelation.0 = 0
...mbgLtRefclock.mbgLtRefPzfField.0 = 0
```

Please note that you only see the object names (like "mbgLtRefclock.mbgLtRefPzfField") if you installed the Meinberg MIB files on your client workstation first (please see the web interface or CLI setup tool chapters to find out how to do this).

By using the standard MIB, no NTP get requests are allowed. Only the standard system and network parameters can be accessed (e.g. using the NET-SNMP command "snmpget").

Only by using the Meinberg MIB the change of configuration parameters is possible (the command "snmpset" is used to alter a variable, for example).

Configuration over SNMP

The LANTIME timeserver can be configured via several user interfaces. Besides the possibility to setup its parameters with the web interface (HTTP and/or HTTPS) and the direct shell access via Telnet or SSH, a SNMP based configuration interface is available.

In order to use the SNMP configuration features of the timeserver, you need to fulfil the following requirements (the system has to be reachable over the network, of course):

- a) SNMP has to be activated in the timeservers setup by setting up a RWCOM-MUNITY
- b) In the SNMP configuration the read-write-access needs to be activated
- c) The timeserver-specific MIB files must be present on the clients, they have to be included in the SNMP setup of the client software

a) and b) can be achieved by using the web interface or the shell access, please see the appropriate chapters in this manual. The mentioned MIB files can be found directly on the timeserver located at /usr/local/share/snmp/mibs. All files with names starting with "MBG-SNMP-" have to be copied onto the SNMP clients by using the timeservers ftp access (for example). You may also use the web interface, on the page "Local" you will find a button "Download MIB files". You will get a tar-archive if you are using the download button, which you have to unpack first. Afterwards, copy all MIB files to the MIB directory on your client(s) and configure your SNMP client software to use them.

Examples for the usage of the SNMP configuration features

The following examples are using the software net-snmp, a SNMP open source project. You will find detailed information at www.net-snmp.org!

To browse the configuration branch of the timeserver-MIB, you could use the following command on a UNIX system with net-snmp SNMP tools installed:

```
root@testhost:/# snmpwalk -v2c -c public timeserver.meinberg.de mbgLtCfg
MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfghostname.0 = STRING: LantimeSNMPTest
MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfgDomainname.0 = STRING: py.meinberg.de
MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfgNameserver1.0 = STRING: 172.16.3.1
MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfgNameserver2.0 = STRING:
MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfgSyslogserver1.0 = STRING:
MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfgSyslogserver2.0 = STRING:
```

To alter a parameter, with net-snmp you would use the snmpset command:

```
root@testhost:/# snmpset -v2c -r 0 -t 10 -c rwsecret timeserver.meinberg.de
mbgLtCfghostname.0 string "helloworld"

MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfghostname.0 = STRING: helloworld
root@testhost:/#
```

Please note that your SNMP request has to be sent with a sufficient timeout (in the above snmpset example this was achieved by using the "-t 10" option, choosing a timeout of 10 seconds), because after each parameter change, the timeserver reloads its configuration, which takes a few seconds. The request is acknowledged by the SNMP agent afterwards.

To change a group of parameters without reloading the configuration after each parameter, you have to send all parameter changes in one single request. You can do this with the net-snmp snmpset command by specifying multiple parameters in one command line:

```
root@testhost:/# snmpset -v2c -r 0 -t 10 -c rwsecret timeserver.meinberg.de
mbgLtCfghostname.0 string "helloworld" mbgLtCfgDomainname.0 string
"internal.meinberg.de"

MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfghostname.0 = STRING: helloworld
MBG-SNMP-LANTIME-CFG-MIB::mbgLtCfgDomainname.0 = STRING: internal.meinberg.de
root@testhost:/#
```

The available SNMP variables are described in detail in the "SNMP configuration reference" part of this manual. Additionally, it is recommended to also read the mentioned MIB files.

Further configuration possibilities

Because the timeserver uses a standard version of the net-snmp SNMP daemon (with extended features covering the timeserver-specific functions), all configuration parameters of the SNMPD can be used. The configuration file of the SNMP daemon is located at /usr/local/share/snmp after boot time, the filename is snmpd.conf.

During the boot sequence, this file is created dynamically by using a template file and appending the SNMP parameters stored in the timeserver setup.

If you need to customize the configuration of the timeservers SNMPD (for setting up detailed access control rights for example), you may edit /mnt/flash/packages/snmp/etc/snmpd_conf.default (which is the mentioned template file). Please note that some lines are appended to this file (as described above), before it is used as /usr/local/share/snmp/snmpd.conf by the snmpd process.

Send special timeserver commands with SNMP

The timeserver is capable of receiving special commands by SNMP in order to reboot the unit or reload its configuration after you manually changed it. A special SNMP variable is reserved for this (mbgLtCmdExecute) and has to be set to a special integer value for each command. The following commands are available:

Reboot(1)

Setting the mbgLtCmdExecute variable to value 1 will reboot the timeserver after a short waiting period of approximately 3-5 seconds.

FirmwareUpdate(2)

This command installs a previously uploaded (with FTP for example) firmware version.

ReloadConfig(3)

The parameters of the timeserver configuration (stored in /mnt/flash/global_configuration) are re-read and afterwards a number of subsystems (e.g. NTPD, HTTPD/HTTPSD, SMBD) will be restarted in order to use those eventually changed settings. Please note that the SNMPD will not be restarted by this command (you have to use reboot instead or restart it manually by killing the process and starting it again in the shell).

GenerateSSHKey(4)

A new SSH key will be generated.

GenerateHTTPSKey(5)

A new HTTPS key will be generated.

ResetFactoryDefaults(6)

The configuration of the timeserver is reset to factory defaults, afterwards an automatic ReloadConfig is executed in order to use these default settings.

GenerateNewNTPAutokeyCert(7)

A new key is generated, it can be used with the NTP AUTOKEY feature.

SendTestNotification(8)

A test message is sent by using all notification methods the timeserver has a configuration for (e.g. mail, winpopup, SYSLOG etc.).

A few examples:

(we are again using the snmpset command which comes with the net-snmp tools).

```
root@testhost:/# snmpset -v2c -r 0 -t 10 -c rwsecret timeserver.meinberg.de
mbgLtCmdExecute.0 int 1

MBG-SNMP-LANTIME-CMD-MIB::mbgLtCmdExecute.0 = INTEGER: Reboot(1)
root@testhost:/#
```

The command shown above is forcing the timeserver to reboot. Instead of using the integer value, you may also enter the command name, as it is defined in the MIB file MBG-SNMP-LANTIME-CMD.txt (and in the command list above).

If you want the timeserver to reload it's configuration file (which you previously uploaded via FTP probably), you would enter this command:

```
root@testhost:/# snmpset -v2c -r 0 -t 10 -c rwsecret timeserver.meinberg.de
mbgLtCmdExecute.0 int ReloadConfig

MBG-SNMP-LANTIME-CMD-MIB::mbgLtCmdExecute.0 = INTEGER: ReloadConfig(3)
root@testhost:/#
```

Please pay attention to the options "-r 0" (meaning "no retries") and "-t 10" (meaning "timeout of 10 secs") in the above examples. These options avoid multiple executions of the desired command, additionally they give your snmpset command enough time to wait for an acknowledgement from the timeservers snmp agent.

Configuration of the timeserver with SNMP: Reference

The MIB of the timeserver includes the following parts:

SNMP Object	Name	Description
enterprises.5597	mbgSNMP	Root node of the Meinberg-MIB
mbgSNMP.3	mbgLantime	Root node of the LANTIME MIB
mbgLantime.1	mbgLtNtp	LANTIME NTP status variables
mbgLantime.2	mbgLtRefclock	LANTIME reference time source status
		variables
mbgLantime.3	mbgLtTraps	LANTIME SNMP traps
mbgLantime.4	mbgLtCfg	LANTIME configuration variables
mbgLantime.5	mbgLtCmd	LANTIME control commands

Further detailed information can be found in the Meinberg MIB files.

Reference of LANTIME SNMP configuration variables:

SNMP branch	Variable	Data type	Description
mbgLtCfgNetwork	mbgLtCfghostname	string	The hostname of the timeserver
	mbgLtCfgDomainname	string	The Domainname of the timeserver
	mbgLtCfgNameserver1	string (IPv4 or IPv6-	IP-address of first nameserver
		address)	
	mbgLtCfgNameserver2	string (IPv4 or IPv6-	IP-address of second nameserver
		address)	
	mbgLtCfgSyslogserver1	string (IPv4 or IPv6-	IP-address or hostname of first syslog-
		address or	server
		hostname)	
	mbgLtCfgSyslogserver2	string (IPv4 or IPv6-	IP-address or hostname of second
		address or	syslog-server
		hostname)	
	mbgLtCfgTelnetAccess	integer (0 =	Telnet access activated?
		disabled, 1 =	
		enabled)	
	mbgLtCfgFTPAccess	integer (0 =	FTP-access activated?
		disabled, 1 =	
		enabled)	
	mbgLtCfgHTTPAccess	integer (0 =	Webinterface activated?
		disabled, 1 =	
		enabled)	
	mbgLtCfgHTTPSAccess	integer (0 =	Encrypted webinterface activated?
		disabled, 1 =	31
		enabled)	
	mbgLtCfgSNMPAccess	integer (0 =	SNMP-daemon activated?
		disabled, 1 =	
		enabled)	
	mbgLtCfgSambaAccess	integer (0 =	LANManager-access activated?
		disabled, 1 =	8
		enabled)	
	mbgLtCfgIPv6Access	integer (0 =	IPv6-protocol enabled?
		disabled, 1 =	1
		enabled)	
	mbgLtCfgSSHAccess	integer (0 =	SSH-access activated?
		disabled, 1 =	
		enabled)	
mbgLtCfgNTP	mbgLtCfgNtpServer1IP	string (IPv4 or IPv6-	First external NTP-server
		address or	
		hostname)	
	mbgLtCfgNtpServer1KEY	integer	Link to the key which should be used
			for the first NTP-server
	mbgLtCfgNtpServer2IP	string (IPv4 or IPv6-	Second external NTP-server
		address or	
		hostname)	
	mbgLtCfgNtpServer2KEY	integer	Link to the key which should be used
		_	for the second NTP-server
	mbgLtCfgNtpServer3IP	string (IPv4 or IPv6-	Third external NTP-server
		address or	
		hostname)	
	•		

SNMP branch	Variable	Data type	Description
SIVIII brunch	mbgLtCfgNtpServer3KEY	integer	Link to the key which should be used
	inogetergrupserversiter	mteger	for the third NTP-server
	mbgLtCfgStratumLocalClock	integer(015)	Stratum-value of the internal system
			clock of the timeserver
	mbgLtCfgNTPTrustedKey	integer	Link to the key which should be used
	1 L GC MEDD 1 JD	ti (ID 4 ID 6	for the internal reference time source
	mbgLtCfgNTPBroadcastIP	address)	IP-address, which has to be used for NTP-broadcasts (or multicasts)
	mbgLtCfgNTPBroadcastKey	integer	Link to the key which should be used
	inogetergrv11 broadcasticey	integer	for outgoing NTP-broadcasts
	mbgLtCfgNTPBroadcastAutokey	integer (0 =	Use autokey for NTP broadcasts?
		disabled, 1 =	,
		enabled)	
	mbgLtCfgAutokeyFeature	integer (0 =	Use autokey feature of the NTP server?
		disabled, 1 =	
	mbgLtCfgAtomPPS	enabled) integer (0 =	Atom PPS (pulse per second) activated?
	inoglicigatomi 13	disabled, 1 =	Atom 113 (puise per second) activated?
		enabled)	
mbgLtCfgEMail	mbgLtCfgEMailTo	string (Liste von	One or more (semicolon separated)
		EMail-addressn)	email address(es). which should receive
			warnings and alarm notifications from
	1. Lucio El Cilli		the timeserver
	mbgLtCfgEMailFrom	string (EMail-	The EMail-address which is used as the
	mbgLtCfgEMailSmarthost	address)	senders address for email notifications The SMTP-host, which is used for
	mogetergermansmartnost	address or	sending mails
		hostname)	
mbgLtCfgSNMP	mbgLtCfgSNMPTrapReceiver1	string (IPv4 or IPv6-	First host, which receives notifications
		address or	sent as SMTP-traps
		hostname)	
	mbgLtCfgSNMPTrapReceiver1Commu	ıstring	The SNMP community used when
	mbgLtCfgSNMPTrapReceiver2	string (IDv/L or IDv/L	sending SNMP-Traps to the first host Second host, which receives
	inoglicigsiviii itapkeceiveiz	address or	notifications sent as SMTP-traps
		hostname)	notifications sent as Sivili traps
	mbgLtCfgSNMPTrapReceiver2Commu		The SNMP community used when
	nity		sending SNMP-Traps to the second host
	mbgLtCfgSNMPROCommunity	string	The SNMP community, which has read-
			only access and therefore can be used to
			only monitor status variables or configuration values (SNMP V2c)
	mbgLtCfgSNMPRWCommunity	string	The SNMP community, which has read-
	mogetergor vivi revi community	bumg	write access and there for can be used to
			monitor status variables and get/set
			configuration values (SNMP V2c)
	mbgLtCfgSNMPContact	string	Contact information (e.g. name of a
	mhal (CfaSNMDI	atrin a	contact person) of the timeserver
	mbgLtCfgSNMPLocation	string	Location (e.g. building/room number) of the timeserver
mbgLtCfgWinpopup	mbgLtCfgWMailAddress1	string	First receiver of notifications sent as
62.tc15 tt inpopup	mogarety in trium tudicost	B	windows popup messages
	mbgLtCfgWMailAddress2	string	Second receiver of notifications sent as
			windows popup messages
mbgLtCfgWalldisplay	mbgLtCfgVP100Display1IP		hostname or IP-address of the first
		address or	wallmount display used for showing
	mhal tCfaVD100D:11CN	hostname)	notifications The social number of the first well
	mbgLtCfgVP100Display1SN	string (Hexstring)	The serial number of the first wall mount display used for showing
			notifications (can be found in the setup
			menu of the display)
	mbgLtCfgVP100Display2IP	string (IPv4 or IPv6-	hostname or IP-address of the second
		address or	wall mount display used for showing
		hostname)	notifications
	mbgLtCfgVP100Display2SN	string (Hexstring)	The serial number of the first wall
			mount display used for showing
			notifications (can be found in the setup menu of the display)
L			menu of the display)

SNMP branch	Variable	Data type	Description
mbgLtCfgNotify	mbgLtCfgNotifyNTPNotSync	string(combination)	Exactly one, none or a combination of
			the following notification types:
			email=sending an email
			wmail=sending a winpopup-message
			snmp=sending a SNMP-trap,
			disp=showing on wall mount display, syslog=sending a syslog-entry
			for the event "NTP not synchronized"
	mbgLtCfgNotifyNTPStopped	string (combination)	(see mbgLtCfgNotifyNTPNotSync) for the event ,,NTP Daemon stopped"
	mbgLtCfgNotifyServerBoot	string (combination)	(see mbgLtCfgNotifyNTPNotSync) for the event "Timeserver reboot"
	mbgLtCfgNotifyRefclockNotR	string (combination)	(see mbgLtCfgNotifyNTPNotSync) for
	esponding		the event "Refclock not ready"
		string (combination)	(see mbgLtCfgNotifyNTPNotSync) for the event "Refclock not synchron"
	mbgI tCfgNotify Antenna Faulty	string (combination)	(see mbgLtCfgNotifyNTPNotSync) for
			the event "GPS antenna not connected or dammaged"
	mbgLtCfgNotifyAntennaRecon	string (combination)	(see mbgLtCfgNotifyNTPNotSync) for
	nect		the event "GPS antenna reconnected"
	mbgLtCfgNotifyConfigChange d	string (combination)	(see mbgLtCfgNotifyNTPNotSync) for the event "Configuration changed"
	mbgLtCfgNotifyLeapSecondAnnounced	string (combination)	(see mbgLtCfgNotifyNTPNotSync) for the event "Leap second announced"
mbgLtCfgEthernet	mbgLtCfgEthernetIf0IPv4IP	string (IPv4 IP- address)	IPv4-address of first network interface of the timeserver
	mbgLtCfgEthernetIf0IPv4Netm ask	string (IPv4 Netzmaske)	IPv4-netmask of first network interface of the timeserver
	mbgLtCfgEthernetIf0IPv4Gate way	string (IPv4 IP- address)	IPv4-address of the default gateway of the timeservers first network interface
	mbgLtCfgEthernetIf0DHCPCli	integer (0 =	Configure the first network interface of
	ent	disabled, 1 = enabled)	the timeserver with DHCP?
	mbgLtCfgEthernetIf0IPv6IP1	string (IPv6 IP- address)	First IPv6-IP-address of the timeservers first network interface
	mbgLtCfgEthernetIf0IPv6IP2	string (IPv6 IP-	Second IPv6-IP-address of the timeservers first network interface
	mbgLtCfgEthernetIf0IPv6IP3	address)	Third IPv6-IP-address of the timeservers
		string (IPv6 IP- address)	first network interface
		integer (0 =	Activate autoconf for the IPv6 -
	conf	disabled, 1 = enabled)	configuration of the timeservers first network interface?
	mbgLtCfgEthernetIf0NetlinkM		Configuration of the network-speed and
	ode		duplex settings of the timeservers first network interface
			0 = autosensing, 1 = 10Mbit/s half duplex,
			2= 10Mbit/s full duplex,
			3=100Mbit/s half duplex, 4=100Mbit/s full duplex

For all additional Ethernet interfaces of the timeserver, "If0" only has to be replaced with "Ifx", where "x" is substituted by the number of the desired Ethernet interface. Example: The IPv4-address of the timeservers third Ethernet interface can be set with mbgLtCfgEthernetIf2IPv4IP!

SNMP Traps

If configured, the LANTIME is sending SNMP traps, which can be received by up to 2 SNMP management systems. These traps can be received by using the NET-SNMP suite tool "snmptrapd", you can start it on a UNIX system with "snmptrapd – p" (-p is for output to stdout, -s would use the syslog for output). The corresponding MIB files can be found on the LANTIME at /usr/local/share/snmp/mibs/ , all Meinberg specific MIB files are named "MBG-SNMP...". These MIB files can be downloaded by using the web interface (see "Local" page, "Download MIB files" button), after unpacking the archive file you can import the MIB files into your management system.

The following SNMP-traps are available:

"NTP not sync"	NTP not synchronised to refclock
"NTP stopped"	NTP stopped
"Server boot"	System has rebooted
"Receiver not responding"	no answer from GPS
"Receiver not sync"	GPS receiver not synchronised
"Antenna faulty"	GPS antenna not connected
"Antenna reconnect"	GPS antenna reconnected
"Config changed"	System parameter changed by user
"Leap second announced"	Leap second announced

See the "Notification" page at the web interface and Command Line Interface description to learn how to configure the SNMP trap receivers.

SNMP Trap Reference

All traps can be found under the mbgLtTraps section in the Meinberg MIB. A special trap exists for every notification event the timeserver knows. Please note that the traps are only sent if you configured the notification type "SNMP trap" for the event, otherwise no trap is generated. All traps have a string parameter included, which contains the plain text event message for the appropriate event (you are able to change the default text messages, see web interface and/or CLI setup section to find out how to do this).

Here is a list of all traps the timeserver knows:

- mbgLtTrapNTPNotSync (mbgLtTraps.1): Whenever the NTP daemon (ntpd) looses sync, it will generate this trap and send it to the configured SNMP trap receivers.
- mbgLtTrapNTPStopped (mbgLtTraps.2): This trap is sent when the NTP daemon stopped, manually or because of an error condition.
- mbgLtTrapServerBoot (mbgLtTraps.3): After finishing the boot process, this trap is generated.
- mbgLtTrapReceiverNotResponding (mbgLtTraps.4): Trap to be sent when the internal receiver of the timeserver is not responding.
- mbgLtTrapReceiverNotSync (mbgLtTraps.5): If the internal receiver looses sync, the SNMP trap receivers will receive this trap.
- mbgLtTrapAntennaFaulty (mbgLtTraps.6): This trap will be sent whenever the timeserver recognises a broken connection to the antenna of the receiver.
- mbgLtTrapAntennaReconnect (mbgLtTraps.7): After the connection to the antenna has been re-established, this trap is sent.
- mbgLtTrapConfigChanged (mbgLtTraps 8): After reloading its configuration, the timeserver generates this trap.
- mbgLtTrapLeapSecondAnnounced (mbgLtTraps 9): If a leap second has been announced by the internal GPS receiver, this trap will be sent.
- mbgLtTrapTestNotification (mbgLtTraps 99): This trap is sent whenever you are requesting a test notification; it is only used for testing the connection between the timeserver and your SNMP trap receivers.

Attachment: Technical Information

Skilled/Service-Personnel only: Replacing the Lithium Battery

The life time of the lithium battery on the board is at least 10 years. If the need arises to replace the battery, the following should be noted:

ATTENTION!

There is a Danger of explosion if the lithium battery is replaced incorrectly. Only identical batteries or batteries recommended by the manufacturer must be used for replacement. The waste battery has to be disposed as proposed by the manufacturer of the battery.

Technical Specifications LANTIME Multipac

HOUSING: Metal desktop case, Schroff EUROPAC lab HF

Front panel: 1U/84HP (43 mm high / 483 mm wide)

PROTECTION

RATING: IP20

PHYSICAL

DIMENSIONS: 483 mm wide x 43 mm high x 286 mm deep

Safety instructions for building-in equipment

This building-in equipment has been designed and tested in accordance with the requirements of Standard IEC 950 "Safety of Information Technology Equipment, including Electrical Business Equipment".

During installation of the building-in equipment in an end application (i.e. rack) additional requirements in accordance with Standard IEC 950 have to be taken into account.

- o The building-in equipment is a class 1 equipment and must be connected to an earthed outlet (TN Power System).
- o The building-in equipment has been evaluated for use in office environment (pollution degree 2) and may be only used in this environment. For use in rooms with a higher pollution degree more stringent requirements are applicable.
- o The building-in equipment may not be opened.
- o Protection against fire must be assured in the end application.
- o The ventilation opening may not be covered.
- o The equipment/building-in equipment was evaluated for use in a maximum ambient temperature of 40 °C.
- o For safe operation the building-in equipment must be protected by max 16 A fuse in the power installation system.
- o Disconnection of the equipment from mains is done by pulling the mains plug.

CE-Label

CE

EN 60950

Safety of Information Technology Equipment, including Electrical Business Equipment

Electromagnetic compatibility

EN50081-1

Electromagnetic compatibility (EMC). Generic emission standard. Part 1: Residential, commercial and light industry

EN50082-2

Electromagnetic compatibility (EMC). Generic immunity standard. Part 2: Industrial environment

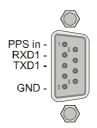
Rear Panel Connectors

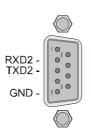
Name	Type	Signal	Cable
Network	RJ-45	Ethernet	shielded data line
Com0	9pin DSUB	RS232	shielded data line
Com1	9pin DSUB	RS232	shielded data line
PPS in	9pin DSUB	TTL or RS232	coaxial line * you must change soldered connection
PPS in	BNC	TL or RS232	coaxial line
Power supply	power cord receptable EN60320 – C13	95-240 V AC ±10%	power supply cord

Rear View LANTIME



SUB-D Connector Assignments





Refclock-0

Refclock-1



To connect the external PPS-IN via the SUBD connector, you have to open the Lantime case and change the solder pad (shown on the picture) to the top one. The PPS-IN can be TTL or RS232 level.



Technical Specifications LAN CPU

PROCESSOR: GeodeTM GX1 with 266 MHz

MAIN MEMORY: 32 MB (to 64 MB upgradeable)

CACHE-MEMORY: 16 KB 2nd Level Cache

FLASHDISK: 8 MB (until max. 72 MB)

NETWORK

CONNECTOR: 10/100 MBIT with RJ45-Jack

DAVICOM DM9102AEthernet NIC Controller

SERIAL -

INTERFACE: Four serial RS232-Ports

16550 compatible to FIFO

- RS232 9-pol. DSUB-male connector

- three RS232 male connector according to DIN 41612,

type C 96 (only TxD, RxD, DCD)

PARALLEL

INTERFACE: One LPT-Port male connector type C 96

IDE-BUS: Primary IDE-Bus male connector type C 96

VGA-CONNECTION: 10-pol pin contact strip

KEYBOARD

CONNECTION: 10-pol pin contact strip

STATE LEDs: - power supply

- 'Connect', 'Activity' and 'Speed' of the network

connection

POWER

REQUIREMENTS: $5 V \pm 5 \%$, @ 1 A

FRONTPANEL: 3 HE / 4 TE (128 mm high x 20,3 mm wide)

CONNECTOR: According to DIN 41612, type C 96, rows a+b+c (male)

DSUB-plug (9-pol)

RJ45-jack

AMBIENT

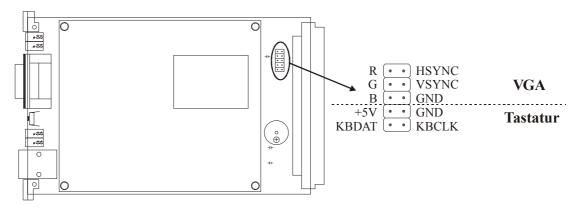
TEMPERATURE: 0 ... 50 °C

HUMIDITY: 85 % max.

Rear Connector Pin Assignments LAN CPU

1		С	b	a	
3	1	VCC in (+5V)	VCC in (+5V)	VCC in (+5V)	1
AFD out	2	VCC in (+5V)	VCC in (+5V)	VCC in (+5V)	1
S	3	GND	GND	GND	1
6 D5 in/out D6 in/out D7 in/out LPTI 7 D2 in/out D3 in/out D4 in/out 8 /ACK in D0 in/out D1 in/out 9 /SLCT in PE in /BUSY in 10 GND GND GND 11 GND GND GND 12 DIAG_S in/out /CS1 out /CS3 out 13 A0 out A1 out A2 out 14 RDY in /AK out INTRQ in 15 DRQ in /IOW out /IOR out 16 D15 in/out D13 in/out D14 in/out Primary IDE 17 D1 in/out D3 in/out D11 in/out D1 in/out D11 in/out 19 D4 in/out D10 in/out D5 in/out D7 in/out 20 D9 in/out D7 in/out D5 in/out 21 D6 in/out D8 in/out /HDRST out 22 GND GND GND 23 Rx+ in Tx-	4	PPS in	/AFD out	/STB out	1
7	5	/ERR in	/SLIN out	/INIT out	
SECT in	6	D5 in/out	D6 in/out	D7 in/out	LPT1
9	7	D2 in/out	D3 in/out	D4 in/out	
10	8	/ACK in	D0 in/out	D1 in/out	1
11	9	/SLCT in	PE in	/BUSY in	1
12 DIAG_S in/out	10	GND	GND	GND	
13	11	GND	GND	GND	1
14	12	DIAG_S in/out	/CS1 out	/CS3 out	
15	13	A0 out	A1 out	A2 out	
D15 in/out D0 in/out D14 in/out Primary IDE	14	RDY in	/AK out	INTRQ in	
17	15	DRQ in	/IOW out	/IOR out	
18 D12 in/out D3 in/out D11 in/out 19 D4 in/out D10 in/out D5 in/out 20 D9 in/out D7 in/out 21 D6 in/out D8 in/out /HDRST out 22 GND GND 23 Rx+ in Tx- out Tx+ out 24 Rx- in LED LINK out LED ACTIVITY out Ethernet 25 LED SPEED 100M out LED SPEED10M out 26 GND GND GND 27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out DCD1 in 30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	16	D15 in/out	D0 in/out	D14 in/out	Primary IDE
D4 in/out D10 in/out D5 in/out D7 in/out D7 in/out D7 in/out D7 in/out D7 in/out D8 in/out D8 in/out D7 in/out D8	17	D1 in/out	D13 in/out	D2 in/out	
D9 in/out D7 in/out	18	D12 in/out	D3 in/out	D11 in/out	1
21 D6 in/out D8 in/out /HDRST out 22 GND GND GND 23 Rx+ in Tx- out Tx+ out 24 Rx- in LED LINK out LED ACTIVITY out Ethernet 25 LED SPEED 100M out LED SPEED10M out 26 GND GND GND 27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	19	D4 in/out	D10 in/out	D5 in/out	
22 GND GND GND 23 Rx+ in Tx- out Tx+ out 24 Rx- in LED LINK out LED ACTIVITY out Ethernet 25 LED SPEED 100M out LED SPEED10M out 26 GND GND GND 27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	20		D9 in/out	D7 in/out	
23 Rx+ in Tx- out Tx+ out 24 Rx- in LED LINK out LED ACTIVITY out Ethernet 25 LED SPEED 100M out LED SPEED10M out 26 GND GND GND 27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND	21	D6 in/out	D8 in/out	/HDRST out	1
24 Rx- in LED LINK out LED ACTIVITY out Ethernet 25 LED SPEED 100M out LED SPEED10M out 26 GND GND GND 27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out DCD1 in 30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	22	GND	GND	GND	1
25 LED SPEED 100M out LED SPEED10M out 26 GND GND 27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	23	Rx+ in	Tx- out	Tx+ out	
26 GND GND GND 27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	24	Rx- in	LED LINK out	LED ACTIVITY out	Ethernet
27 RxD4 in TxD4 out DCD4 in 28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND	25		LED SPEED 100M out	LED SPEED10M out	
28 RxD3 in TxD3 out DCD3 in RS232 29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND	26	GND	GND	GND	
29 RxD2 in TxD2 out 30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	27	RxD4 in	TxD4 out	DCD4 in	
30 RxD1 in TxD1 out DCD1 in 31 GND GND GND	28	RxD3 in	TxD3 out	DCD3 in	RS232
31 GND GND GND	29	RxD2 in	TxD2 out		
	30	RxD1 in	TxD1 out	DCD1 in	
32 GND GND GND	31	GND	GND	GND	
	32	GND	GND	GND	

VGA, Keyboard Connector Pin Assignments



Time Strings

Format of the Meinberg Standard Time String

The Meinberg Standard Time String is a sequence of 32 ASCII characters starting with the STX (start-of-text) character and ending with the ETX (end-of-text) character. The format is:

<STX>D:dd.mm.yy;T:w;U:hh.mm.ss;uvxy<ETX>

The letters printed in *italics* are replaced by ASCII numbers whereas the other characters are part of the time string. The groups of characters as defined below:

<STX> Start-Of-Text (ASCII code 02h) sending with one bit occuracy at change of second dd.mm.yy the current date: dd day of month (01..31)(01..12)mm month year of the century (00..99)уу the day of the week (1..7, 1 = Monday)w hh.mm.ss the current time: hhhours (00..23)mm minutes (00..59)seconds (00..59, or 60 while leap second) SS clock status characters: uv'#' clock has not synchronized after reset " (space, 20h) clock has synchronized after reset different for DCF77 or GPS receivers: ν :

- '*' DCF77 clock currently runs on XTAL GPS receiver has not checked its position
- ' (space, 20h) DCF77 clock is sync'd with transmitter GPS receiver has determined its position
- x time zone indicator:

'U' UTC Universal Time Coordinated, formerly GMT
 ' MEZ European Standard Time, daylight saving disabled
 'S' MESZ European Summertime, daylight saving enabled

- y announcement of discontinuity of time, enabled during last hour before discontinuity comes in effect:
 - '!' announcement of start or end of daylight saving time
 - 'A' announcement of leap second insertion
 - " (space, 20h) nothing announced
- <ETX> End-Of-Text (ASCII code 03h)

Format of the GPS167 Capture String

The Meinberg GPS167 Capture String is a sequence of 31 ASCII characters terminated by a CR/LF (Carriage Return/Line Feed) combination. The format is:

CHx_tt.mm.jj_hh:mm:ss.fffffff<CR><LF>

```
0 or 1 corresponding on the number of the capture input
X
             ASCII space 20h
dd.mm.yy
             the capture date:
                dd
                      day of month
                                              (01..31)
                mm month
                                              (01..12)
                yy
                      year of the century
                                              (00..99)
hh:mm:ss.fffffff the capture time:
                                              (00..23)
                hh
                      hours
                mm minutes
                                              (00..59)
                                              (00..59, or 60 while leap second)
                SS
                      seconds
                      fractions of second, 7 digits
            fffffff
<CR>
             Carriage Return, ASCII code 0Dh
<LF>
             Line Feed, ASCII code 0Ah
```

Format of the SAT-Time String

The SAT-Time String is a sequence of 29 ASCII characters starting with the STX (start-of-text) character and ending with the ETX (end-of-text) character. The format is:

<STX>dd.mm.yy/w/hh:mm:ssxxxxuv<ETX>

<stx></stx>	Start-Of-Text (ASCII code 02h) sending with one bit occuracy at change of second		
dd.mm.yy	the current date: dd day of month mm month yy year of the century w the day of the week	(0131) (0112) (0099) (17, 1 = Monday)	
hh:mm:ss	the current time: hh hours mm minutes ss seconds	(0023) (0059) (0059, or 60 while leap second)	
xxxx	time zone indicator: 'UTC' Universal Time Coordinated, formerly GMT 'MEZ' European Standard Time, daylight saving disabled 'MESZ' European Summertime, daylight saving enabled		
и	clock status characters: '#' clock has not synchronized after reset ' (space, 20h) clock has synchronized after reset		
v	announcement of discontinuity of time, enabled during last hour before discontinuity comes in effect: '!' announcement of start or end of daylight saving time ' (space, 20h) nothing announced		
<cr></cr>	Carriage-return (ASCII code 0Dh)		
<lf></lf>	Line-feed (ASCII code 0Ah)		
<etx></etx>	End-Of-Text (ASCII code 03h)		

Format of the Uni Erlangen String (NTP)

The time string Uni Erlangen (NTP) of a **GPS-clock** is a sequence of 66 ASCII characters starting with the STX (start-of-text) character and ending with the ETX (end-of-text) character. The format is:

<STX>tt.mm.jj; w; hh:mm:ss; voo:oo; acdfg i;bbb.bbbbn lll.lllle hhhhm<ETX>

<stx></stx>	Start-Of-Text (ASCII code 02h) sending with one bit occuracy at change of second	
dd.mm.yy	the current date: dd day of month (0131) mm month (0112) yy year of the century (0099) w the day of the week (17, 1 = Monday)	
hh.mm.ss	the current time:	
	hh hours (0023)	
	mm minutes (0059)	
	ss seconds (0059, or 60 while leap second)	
v	sign of the offset of local time zone related to UTC	
00:00	offset of local time zone related to UTC in hours and minutes	
ac	clock status characters: a: '#' clock has not synchronized after reset ' (space, 20h) clock has synchronized after reset	
	c: '*' GPS receiver has not checked its position (space, 20h) GPS receiver has determined its position	
d	time zone indicator: 'S' MESZ European Summertime, daylight saving enabled ' MEZ European Standard Time, daylight saving disabled	
f	announcement of discontinuity of time, enabled during last hour before discontinuity comes in effect: '!' announcement of start or end of daylight saving time '' (space, 20h) nothing announced	
g	announcement of discontinuity of time, enabled during last hour before discontinuity comes in effect: 'A' announcement of leap second insertion '' (space, 20h) nothing announced	

i leap second insertion

'L' leap second is actually inserted (active only in 60th sec.)

" (space, 20h) no leap second is inserted

bbb.bbb latitude of receiver position in degrees

leading signs are replaced by a space character (20h)

n latitude, the following characters are possible:

'N' north of equator 'S' south d. equator

lll.llll longitude of receiver position in degrees

leading signs are replaced by a space character (20h)

e longitude, the following characters are possible:

'E' east of Greenwich'W' west of Greenwich

hhhh altitude above sea level in meters

leading signs are replaced by a space character (20h)

<ETX> End-Of-Text (ASCII-Code 03h)

Format of the NMEA 0183 String (RMC)

The NMEA String is a sequence of 65 ASCII characters starting with the '\$' character and ending with the characters CR (carriage return) and LF (line-feed). The format is:

\$GPRMC,hhmmss.ss,A,bbbb.bb,n,lllll.ll,e,0.0,0.0,ddmmyy,0.0,a*hh<CR><LF>

The letters printed in *italics* are replaced by ASCII numbers or letters whereas the other characters are part of the time string. The groups of characters as defined below:

\$ start character (ASCII-Code 24h) sending with one bit occuracy at change of second

hhmmss.ss the current time:
hh hours

mm

minutes

ss seconds (00..59, or 60 while leap second)

(00..23)

(00..59)

ss fractions of seconds (1/10; 1/100)

A Status (A = time data valid)

(V = time data not valid)

bbbb.bb latitude of receiver position in degrees

leading signs are replaced by a space character (20h)

n latitude, the following characters are possible:

'N' north of equator 'S' south d. equator

lllll.ll longitude of receiver position in degrees

leading signs are replaced by a space character (20h)

e longitude, the following characters are possible:

'E' east of Greenwich'W' west of Greenwich

ddmmyy the current date:

ddday of month(01..31)mmmonth(01..12)yyyear of the century(00..99)

a magnetic variation

hh checksum (EXOR over all characters except '\$' and '*')

<CR> carriage-return; ASCII-Code 0Dh

<LF> line-feed; ASCII-Code 0Ah

Format of the ABB SPA Time String

The ABB SPA Time String is a sequence of 32 ASCII characters starting with the characters ">900WD" and ending with the <CR> (Carriage Return) character. The format is:

>900WD:yy-mm-tt hh.mm;ss.fff:cc<CR>

yy-mm-tt	the current date:		
	yy year	of the century	(0099)
	mm mont	h	(0112)
	dd day o	of month	(0131)
_	Space (ASC	CII code 20h)	
hh.mm;ss.fff	the current tim	e:	
	<i>hh</i> hours	3	(0023)
	<i>mm</i> minu	tes	(0059)
	ss secon	nds	(0059, or 60 while leap second)
	<i>fff</i> milli	seconds	(000999)
cc		CLUSIVE-OR res SCII characters 0	sult of the previous characters, displayed as a .9 or AF)
<cr></cr>	Carriage Return (ASCII code 0Dh)		

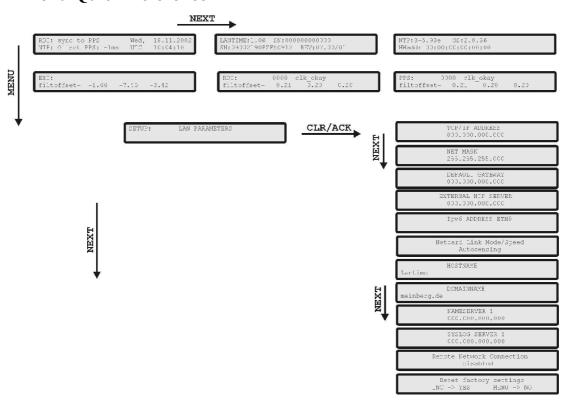
Format of the COMPUTIME Time String

The COMPUTIME Time String is a sequence of 24 ASCII characters starting with the characters "T" and ending with the <LF> (Line-Feed, ASCII-Code 0Ah) character. The format is:

T:jj:mm:tt:ww:hh:mm:ss<CR><LF>

T	Start character sending with one bit occuracy at character	nge of second
jj:mm:tt	the current date: jj year of the century mm month tt day of month ww day of week	(0099) (0112) (0131) (0107, 01 = monday)
hh:mm:ss	the current time: hh hours (0023) mm minutes (0059) ss seconds (0059, oder 60 seconds)	wenn Schaltsekunde)
<cr></cr>	Carriage-Return (ASCII-Code 0Dh)	
<lf></lf>	Line-Feed, (ASCII-Code 0Ah)	

Menu Quick Reference



Declaration of Conformity

Hersteller

Manufacturer

Meinberg Funkuhren GmbH & Co. KG

Auf der Landwehr 22

D-31812 Bad Pyrmont

erklärt in alleiniger Verantwortung, dass das Produkt, declares under its sole responsibility, that the product

Produktbezeichnung NTP Timeserver

Product Name

Modell / Typ LANTIME/RDT

Model Designation

auf das sich diese Erklärung bezieht, mit den folgenden Normen übereinstimmt. to which this declaration relates is in conformity with the following standards.

EN55022, 5/99, Class B Grenzwerte und Messverfahren für Funkstörungen von

informationstechnischen Einrichtungen

Limits and methods of measurement of radio interference characteristics of

information technology equipment

EN55024, 5/99 Grenzwerte und Messverfahren für Störfestigkeit von

informationstechnischen Einrichtungen

Limits and methods of measurement of Immunity characteristics of

information technology equipment

EN 61000-3-2, 3/96 Elektromagnetische Verträglichkeit (EMV)

Grenzwerte für Oberschwingungsströme

EMC limits for harmonic current emissions

EN 61000-3-3, 3/96 Elektromagnetische Verträglichkeit (EMV)

Grenzwerte für Spannungsschwankungen und Flicker in

Niederspannungsnetzen

Limitation of voltage fluctuation and flicker in low-voltage supply systems

EN 60950/96 Sicherheit von Einrichtungen der Informationstechnik

Safety of information technology equipment

gemäß den Bestimmungen der Richtlinie 89/336/EWG zur Angleichung der Rechtsvorschriften der Mitgliedstaaten über die elektromagnetische Verträglichkeit. following the provisions of Directive 89/336/EEC on the approximation of the laws of the Member States relating

to electromagnetic compatibility.

Bad Pyrmont, den 08.05.2002

Manual VP100/NET Display configuration

send2display Version 0.1

usage:

send2display -h hostname -s serialnumber [options]

Valid options are:

-h, --host H Uses H as the hostname of the display unit -s, --serialnumber S Uses S as the serialnumber of the display (e.g.

03A00C7F)

-c, --clear M Clear message M (0-31)

-b, --beep Beeper sound while showing the message

-a, --clearall Clear all messages of the display

-m, --message M Create/change message M (0-31, default = 0)

-e, --executions E Sets number of consecutive executions to E (1-9, default

= 1)

-q, --quiet Quiet mode (no program output to stdout/stderr)-v, --verbose Verbose mode (output of debugging info on stdout)

-?, --help Show help message

Defining messages

a) Static or flashing text:

You can define a maximum of 9 lines for a message.

Start with -(x) "text", where (x) represents the line number.

-1, --line1 "text" Set text for line 1 -2, --line2 "text" Set text for line 2

• • •

You can set the duration and mode for each line separately. Specify the following options directly after the text-definition of a line:

-f, --noflash Change line mode to static (default is flashing)

-d, --duration X Set the duration of the line to x seconds (default is 3 seconds)

b) Scrolling text:

You can define a maximum of 241 characters per scrolling message. If you want the message to "softly" end, simply add some spaces to the end of your text (attention: text and spaces must be no more than 241 chars in length).

-t, --scrolltext "text" Set scrolltext

If you want the message (any type) to appear periodically, you can set the time interval with:

-D, --periodday D
 -H, --periodhour H
 -M, --periodminute M
 Display message every H hours
 Display message every M minutes

(You can combine these options. Default is: message is displayed only once)

Possible error codes: 1=parameter error, 2=no ACK from display, 3=network error

Examples:

send2display -h 172.16.3.251 -s 0a03007f -m1 -e2 -1"Hello World" -d5 -2"what a nice day" -d3

(shows two lines of text (2 times), 1st line is shown for 5 seconds and 2nd line for 3 seconds)

send2display -h 172.16.3.251 -s 0a03007f -m1 -e1 -1"Oops" -H2 -M30

(shows one line of text every 2 hours and 30 minutes, a sound (beep) can be heared while

the message is displayed)

send2display -h 172.16.3.251 -s 0a03007f -c1

(deletes the message 1, so no more beeps every 2:30 hrs ...)

send2display -h 172.16.3.251 -s 0a03007f -t"Hello world..." -e3

(shows a scrolling message with soft end, repeating it 3 times

Global Configuration File

This file contains all global parameters of the LANTIME. You can find this file on the write protected flash disk at /mnt/flash/global configuration:

```
# Configuration File
#-----
# Configuration File Section
Configuration File Version Number :4.05
                                  :Mon Mar 15 07:44:21 2004
Configuration File Last Change
# Network Parameter Section
                                [ASCII,50]:LanGpsV4
Hostname
Domainname
                                [ASCII,50]:py.meinberg.de
IPv4 GATEWAY
                                     [IP]:0
IPv6 GATEWAY
                                     [IP]:0
                . . . . .
                                     [IP]:
Nameserver 1
Nameserver 2
                                     [IP]:
Syslogserver 1
                               [ASCII,50]:
                               [ASCII,50]:
Syslogserver 2
Telnet Port active
                                   [BOOL]:1
FTP Port active
                                   [BOOL]:1
SSH active
                                   [BOOL]:1
HTTP active
                                   [BOOL]:1
HTTPS active
                                   [BOOL]:1
SNMP active
                                   [BOOL]:1
SAMBA active
                                   [BOOL]:0
IPv6 active
                                   [BOOL]:1
# NTP Section
External NTP Server 1 IP
                               [ASCII,50]:
External NTP Server 1 KEY
                                    [NUM]:
External NTP Server 1 AUTOKEY
                                   [BOOL]:
External NTP Server 2 IP
                                [ASCII,50]:
External NTP Server 2 KEY
                                   [NUM]:
External NTP Server 2 AUTOKEY
                                   [BOOL]:
                               [ASCII,50]:
External NTP Server 3 IP
External NTP Server 3 KEY
                                    [NUM]:
External NTP Server 3 AUTOKEY
                                   [BOOL]:
NTP Stratum Local Clock [NUM, 0..15]:12
NTP Trusted Key
                                    [NUM]:
                                   [BOOL]:0
NTP AUTOKEY feature active
NTP ATOM PPS active
                                   [BOOL]:1
NTP Broadcast TCPIP
                                     [IP]:0
NTP Broadcast KEY
                                    [NUM]:0
NTP Broadcast AUTOKEY
                                   [BOOL]:
NTP Trust Time.....
                                   [BOOL]:0
# EMail Section
EMail To Address
                               [ASCII,50]:
EMail From Address
                               [ASCII,50]:
EMail Smarthost
                               [ASCII,50]:
# SNMP Section
SNMP Trap Receiver Address 1
                               [ASCII,50]:
SNMP Trap Receiver Community 1 [ASCII, 50]:
SNMP Trap Receiver Address 2
                               [ASCII,50]:
SNMP Trap Receiver Community 2 [ASCII, 50]:
SNMP V3 User Name
SNMP Read Community String
                               [ASCII,50]:root
                               [ASCII,50]:public
SNMP Write Community String
                              [ASCII,50]:
SNMP Contact String
                               [ASCII,50]:Meinberg
```

```
[ASCII, 50]: Germany
SNMP Location String
# Windows Messages Section
WMail Address 1
                                       [ASCII,50]:
WMail Address 2
                                       [ASCII,50]:
# VP100 Display Section
                                     [ASCII,50]:
VP100 Display Address 1
VP100 Display Sernum 1
VP100 Display Address 2
VP100 Display Sernum 2
                                     [ASCII,50]:
                                       [ASCII,50]:
                                       [ASCII,50]:
# Notification Section
Notification on NTP_not_sync
Notification on NTP_stopped
Notification on Server_boot
                                            [CASE]:
                                             [CASE]:
                                            [CASE]:
Notification on Refclock_not_respon.[CASE]:
Notification on Refclock_not_sync [CASE]:
Notification on Antenna_faulty [CASE]:
Notification on Antenna_reconnect [CASE]:
Config changed [CASE]:
Notification on Leap second announ. [CASE]:
# Ethernet Parameter Section
ETH0 IPv4 TCPIP address
                                               [IP]:0
ETHO IPv4 NETMASK
                                               [IP]:0
ETHO DHCP CLIENT
                                            [BOOL]:1
ETH0 IPv6 TCPIP address 1
                                              [IP]:
ETHO IPV6 TCPIP address 2
ETHO IPV6 TCPIP address 3
                                               [IP]:
                                      [1F]:
[BOOL]:
[NUM,0:4]:
                                         [BOOL]:1
                                               [IP]:
ETH0 IPv6 Autoconf
ETHO Net Link Mode
ETH0 Bonding Group
                                       [NUM, 0:4]:
```

Global Option File

This file contains all global options for special hardware configuration of the LANTIME. Do not modify this file. You can find this file on the write protected flash disk at /mnt/flash/global_options:

#GLOBAL OPTIONS

```
NUMBER ETHERNET INTERFACES: 1
SYSTEM LAYOUT: 0
SYSTEM ADV LAYOUT: 0
SYSTEM LANGUAGE: 0
SYSTEM PARAMETER: server
SYSTEM DESIGN: 0
```

Third party software

The LANTIME network timeserver is running a number of software products created and/or maintained by open source projects. A lot of people contributed to this and we explicitly want to thank everyone involved for her/his great work.

The used open source software comes with its own license which we want to mention below. If one of the licenses for a third party software product is violated, we will as soon as possible apply any changes needed in order to conform with the corresponding license after we acknowledged about that violation.

If a license for one of the software products states that we have to provide you with a copy of the source code or other material, we will gladly send it to you on data media via normal post or by e-mail upon request. Alternatively we can provide you with a link to a download location in the internet, allowing you to download the most actual version. Please note that we have to charge you for any incurred expenses if you choose to receive the source code on data media.

Operating System GNU/Linux

The distribution of the GNU/Linux operating system is covered by the GNU General Public License (GPL), which we included below.

More information about GNU/Linux can be found on the GNU website (www.gnu.org) and on the website of GNU/Linux (www.linux.org).

Our version of the Linux kernel has been optimized for the time server application by applying the so-called PPSkit-patch from Ulrich Windl.

Samba

The Samba software suite is a collection of programs, which implement the Server Message Block (SMB) protocol for UNIX systems. By using Samba your Lantime is capable of sending Windows popup messages and serves request for network time by clients using the NET TIME command.

The distribution of Samba is covered – like GNU/Linux – by the GNU General Public License, see below.

The website of the Samba project (or a mirror) can be reached at www.samba.org!

Network Time Protocol Version 4 (NTP)

The NTP project, lead by David L. Mills, can be reached in the internet at www.ntp.org. There you will find a wealthy collection of documentation and information covering all aspects of the application of NTP for time synchronization purposes. The distribution and usage of the NTP software is allowed, as long as the following notice is included in our documentation:

mini_httpd

For our web based configuration tool (HTTP and HTTPS) we use mini_httpd from ACME Labs. The distribution and usage of this program is free provided as long as the following notice appears in the documentation:

Copyright © 2000 by Jef Poskanzer <jef@acme.com>. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE AUTHOR AND CONTRIBUTORS ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Find out more regarding mini httpd at the ACME Labs homepage (www.acme.com).

GNU General Public License (GPL)

GNU GENERAL PUBLIC LICENSE Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 675 Mass Ave, Cambridge, MA 02139, USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software—to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

GNU GENERAL PUBLIC LICENSE TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

O. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the

Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- 2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
 - b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
 - c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

- 3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:
 - a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections
 1 and 2 above on a medium customarily used for software interchange; or,
 - b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for

making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

- 4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.
- 6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.
- 7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates

the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

- 11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
- 12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

Timecode (option)

Abstract

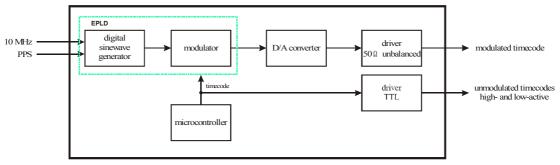
The transmission of coded timing signals began to take on widespread importance in the early 1950's. Especially the US missile and space programs were the forces behind the development of these time codes, which were used for the correlation of data. The definition of time code formats was completely arbitrary and left to the individual ideas of each design engineer. Hundreds of different time codes were formed, some of which were standardized by the "Inter Range Instrumentation Group" (IRIG) in the early 60's.

Except these "IRIG Time Codes", other formats like NASA36, XR3 or 2137 are still in use. The board GPS167-TC however generates the IRIG-B, AFNOR NFS 87-500 code as well as IEEE1344 code which is an IRIG-B123 coded extended by information for time zone, leap second and date. Other formats may be available on request.

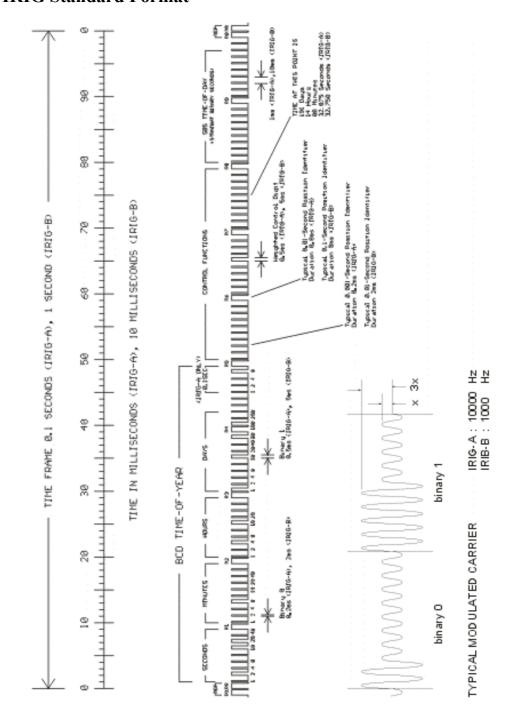
Principle of Operation

The Board GPS167-TC has been designed for the generation of IRIG, AFNOR and IEEE1344 standard time codes. Apart from the digitally generated amplitude-modulated code, GPS167-TC also provides the unmodulated DC-Level shift code. The modulated sine wave carrier and the board's internal time pattern are derived from the radio clock's disciplined oscillator.

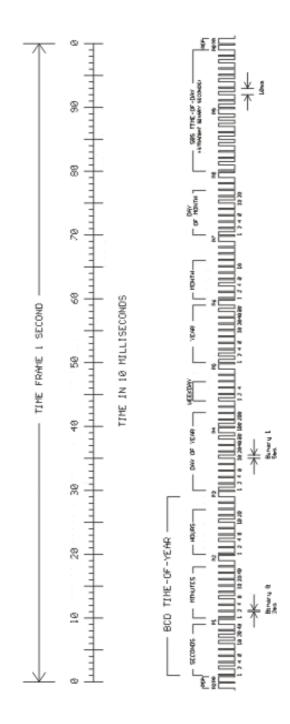
Block Diagram Timecode



IRIG Standard Format



AFNOR Standard Format



Assignment of CF Segment in IEEE1344 Code

Bit No.	Designation	Description
49	Position Identifier P5	
50	Year BCD encoded 1	
51	Year BCD encoded 2	l III and
52	Year BCD encoded 4	low nibble of BCD encoded year
53	Year BCD encoded 8	
54	empty, always zero	
55	Year BCD encoded 10	
56	Year BCD encoded 20	I'I III ADAD
57	Year BCD encoded 40	high nibble of BCD encoded year
58	Year BCD encoded 80	
59	Position Identifier P6	
60	LSP - Leap Second Pending	set up to 59s before LS insertion
61	LS - Leap Second	0 = add leap second, 1 = delete leap second ^{1.)}
62	DSP - Daylight Saving Pending	set up to 59s before daylight saving changeover
63	DST - Daylight Saving Time	set during daylight saving time
64	Timezone Offset Sign	sign of TZ offset $0 = '+'$, $1 = '-'$
65	TZ Offset binary encoded 1	
66	TZ Offset binary encoded 2	Offset from IRIG time to UTC time.
67	TZ Offset binary encoded 4	Encoded IRIG time plus TZ Offset equals UTC at all times!
68	TZ Offset binary encoded 8	
69	Position Identifier P7	
70	TZ Offset 0.5 hour	set if additional half hour offset
71	TFOM Time figure of merit	
72	TFOM Time figure of merit	time figure of merit represents approximated clock error. ²⁾
73	TFOM Time figure of merit	0x00 = clock locked $0x0F = clock failed$
74	TFOM Time figure of merit	
75	PARITY	parity on all preceding bits incl. IRIG-B time

^{1.)} current firmware does not support leap deletion of leap seconds

²⁾ TFOM is cleared, when clock is synchronized first after power up. see chapter Selection of generated timecode

Generated Time Codes

Besides the amplitude modulated sine wave signal, the board also provides unmodulated DC-Level Shift TTL output in parallel. Thus six time codes are available.

a) B002: 100 pps, PWM DC signal, no carrier

BCD time-of-year

b) B122: 100 pps, AM sine wave signal, 1 kHz carrier frequency

BCD time-of-year

c) B003: 100 pps, PWM DC signal, no carrier

BCD time-of-year, SBS time-of-day

d) B123: 100 pps, AM sine wave signal, 1 kHz carrier frequency

BCD time-of-year, SBS time-of-day

e) AFNOR: Code according to NFS-87500, 100 pps,

AM-Sine wave signal, 1kHz carrier frequency, BCD time-of-year, complete date, SBS time-of-day,

Signal level according to NFS-87500

f) IEEE1344: Code according to IEEE1344-1995, 100 pps,

AM sine wave signal, 1kHz carrier frequency, BCD time-of-year, SBS time-of-day, IEEE1344 extensions for date, timezone, daylight-saving and leap second in control functions (CF) segment.

also see table 'Assignment of CF segment in IEEE1344 mode'

Selection of Generated Time Code

The time code to be generated can be selected by Menu Setup IRIG-settings or the GPS Monitorprogram. DC-Level Shift Codes (PWM-signal) B00x and modulated sine wave carrier B12x are always generated simultaneously. Both signals are provided at the VG64-Connector, i.e. if code B132 is selected also code B002 is available. This applies for the codes AFNOR NFS 87-500 and IEEE1344 as well.

The TFOM field in IEEE1344 code is set dependent on the 'already sync'ed' character ('#') which is sent in the serial time telegram. This character is set, whenever the preconnected clock was not able to synchronize after power up reset. The 'time figure of merit' (TFOM) field is set as follows.

Clock synchronized once after power up: TFOM = 0000Clock <u>not</u> synchronized after power up: TFOM = 1111

For testing purposes the output of TFOM in IEEE1344 mode can be disabled. The segment is set to all zeros then.

Outputs

The module GPS167-TC provides modulated and unmodulated (DC-Level Shift) outputs. The format of the timecodes is illustrated in the diagramms "IRIG-" and "AFNOR standard-format".

AM - Sine Wave Output

The amplitude-modulated carrier is available at the VG-connector pin 14a. The carrier frequency depends on the code and has a value of 1 kHz (IRIG-B). The signal amplitude is 3 V_{pp} (MARK) and 1 V_{pp} (SPACE) into 50 Ω . The encoding is made by the number of MARK-amplitudes during ten carrier waves. The following agreements are valid:

a) binary "0":
 b) binary "1":
 c) position-identifier:
 2 MARK-amplitudes, 8 SPACE-amplitudes
 5 MARK-amplitudes, 5 SPACE-amplitudes
 8 MARK-amplitudes, 2 SPACE-amplitudes

PWM DC Output

The pulse width modulated DC signals shown in the diagramms "IRIG" and "AFNOR standard format" are coexistent to the modulated output and is available at the VG connector pin 13a with TTL level.

Technical Data

OUTPUTS: Unbalanced AM-sine wave-signal:

3 V_{pp} (MARK) / 1 V_{pp} (SPACE) into 50 Ω PWM signal: TTL, high and low active

USB Stick

Via front panel Lantime supports a USB connector to plug in a USB Memory Stick. This USB stick can be used for different tasks in combination with the Lantime:

- Transfer configuration parameters between different Lantimes
- Keypad locking for secure using the keypad of the LCD
- Transfer of log files
- Transfer for full or incremental Software Updates
- Upload and download of secure certificates (SSL, SSH) and password

When connecting the USB stick to the Lantime the LC Display will change automatically to the SETUP menu with the submenu "USB MEMORYSTICK" and the type of stick will be displayed:

```
SETUP: USB MEMORYSTICK
USB: 0 USB DRIVE
```

If the Lantime found a special menu and file structure on the USB stick you will get the new submenus by pressing the NEXT button. All these submenus will be defined on the stick:

```
SETUP: USB MEMORYSTICK copy configuration to memory stick
```

Menu Structure

The submenus with the corresponding commands are declared in special files on the USB stick. These files will be loaded and interpreted by the Lantime. So it is possible to build up your own configuration. The following diretory and file structure have to be placed on the USB stick:

```
/Lantime/

Menu/

menu_1
script_for_menu_1
menu_2
script_for_menu_2
```

Menu Configuration Files

Every submenu will be defined by a spezial formated text file. The name of this file has to be started with "menu_". This file is an ASCII file which can be created by a standard text editor with the following format:

Comment

```
Menu-Name: get configuration from USB Stick
Menu-Type: default
Menu-Script: get_config_from_usb_stick
Menu-Pre-Cmd:
Menu-Post-Cmd:
```

With the key name "Menu-Name:" the text in the LC display will be defined. The "Menu-Type:" will be always "default" (not supported yet). The "Menu-Script" will define the real name of the script file which will be started if the submenu will be activated with the CLR/ACK button. The following message will be displayed on the LCD:

```
copy configuration to memory stick
INC -> YES MENU -> NO
```

With the key names "Menu-Pre-Cmd:" and "Menu-Post-Cmd:" some special internal commands can be activated before or after starting the script file. The following commands are possible:

RELOAD CONFIG: reload configuration file of the Lantime

REBOOT: reboot the operating system on Lantime

When connecting the USB stick to Lantime the filesystem of the USB stick will be mounted to "/mnt/usb_storage". This interface can be used to configure the menu and script files.

Menu Script Files

The name of the script file which will be activated when pressing the CLR/ACK button on a submenu will be defined in the Menu configuration file. The script files consists of commands using in a Telnet session (like "cp" or "rm"). The following example will copy the Lantime configuration file from the USB stick to the internal flash of the Lantime.

```
mount -o remount, rw /mnt/flash
cp /mnt/flash/global_configuration /mnt/flash/global_configuration.old
cp /mnt/usb_storage/my_config /mnt/flash/global_configuration
mount -o remount, ro /mnt/flash
```

Be aware that the internal flash of the Lantime is read only mounted. If you want to copy files to the internal flash of the Lantime the internal flash have to be remounted for writing (use the command: "mount -o remount, rw/mnt/flash").

Keypad locking

The USB stick can be used for locking the buttons of the Lantime LC display. Activating this feature the user cannot use the buttons without connecting the USB stick to Lantime. The access authorisation has been realized with a password file on the USB stick "/mnt/usb_storage/Lantime/keypad_lock". This password file will be compared with "/mnt/flash/keypad_lock". So it is possible to manage different Lantime with one USB stick.

The keypad locking will be activated with a submenu from the USB stick:

```
SETUP: USB MEMORYSTICK prepare front panel keypad locking
```

When activating this submenu the file "/mnt/usb_storage/Lantime/keypad_lock" will be copied to the internal flash. When de-activating the keypad locking this file will be removed from the internal flash.

SETUP: USB MEMORYSTICK remove front panel keypad locking

Reference

- [Mills88] Mills, D. L., "Network Time Protocol (Version 1) specification and implementation", DARPA Networking Group Report RFC-1059, University of Delaware, July 1988
- [Mills89] Mills, D. L., "Network Time Protocol (Version 2) specification and implementation", DARPA Networking Group Report RFC-1119, University of Delaware, September 1989
- [Mills90] Mills, D. L., "Network Time Protocol (Version 3) specification, implementation and analysis", Electrical Engineering Department Report 90-6-1, University of Delaware, June 1989

Kardel, Frank, "Gesetzliche Zeit in Rechnernetzen", Funkuhren, Zeitsignale und Normalfrequenzen, Hrsg. W. Hilberg, Verlag Sprache und Technik, Groß-Bieberau 1993

Kardel, Frank, "Verteilte Zeiten", ix Multiuser-Multitasking-Magazin, Heft 2/93, Verlag Heinz Heise, Hannover 1993